

# StyleGAN as an AI Deconvolution Operator for Large Eddy Simulations of Turbulent Plasma Equations in BOUT++

Project: FARSCAPE II

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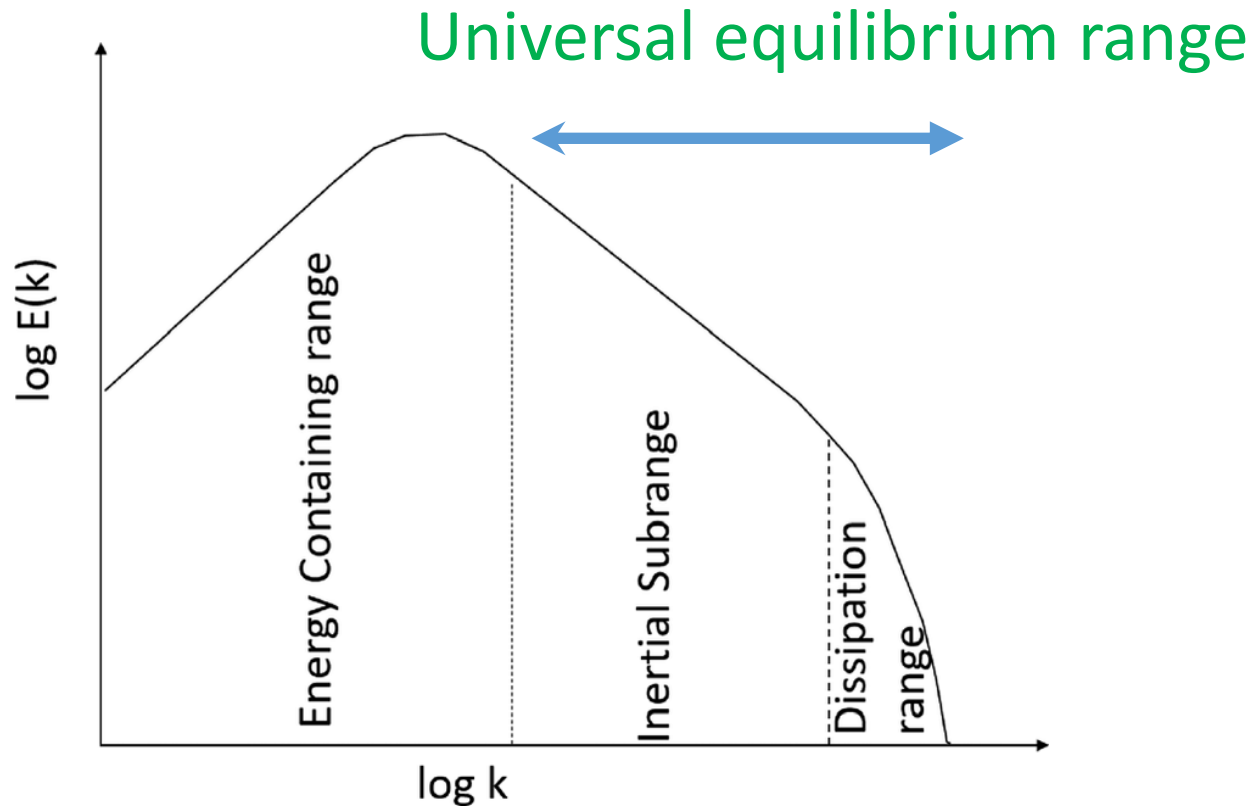
Francesca Schiavello – UKRI-STFC Hartree Centre

BOUT++ meeting 2023: 09-13/01/2023

# Outlines

- Large Eddy Simulation (LES)
- GAN and StyleGAN
- The StyleES procedure
- Results on the Hasegawa Wakatani (HW) test case
- Integration with BOUT++
- Resume

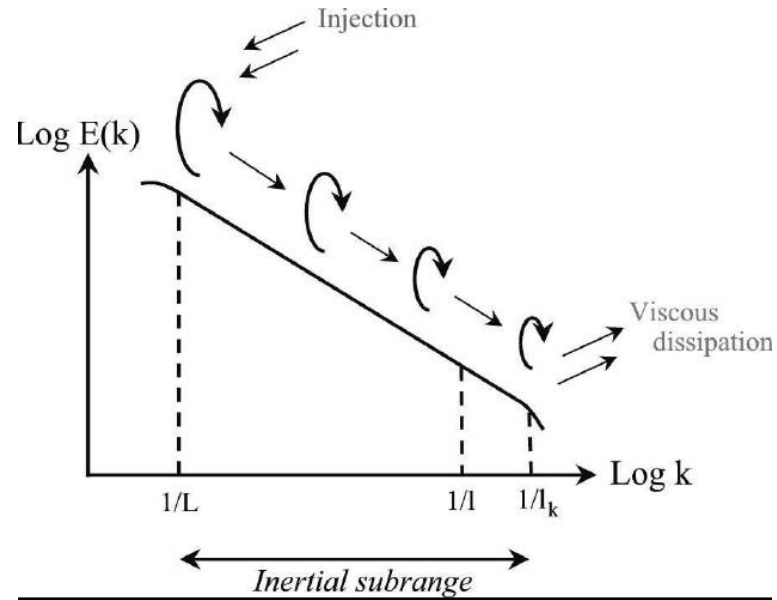
# Large Eddy Simulation (I)



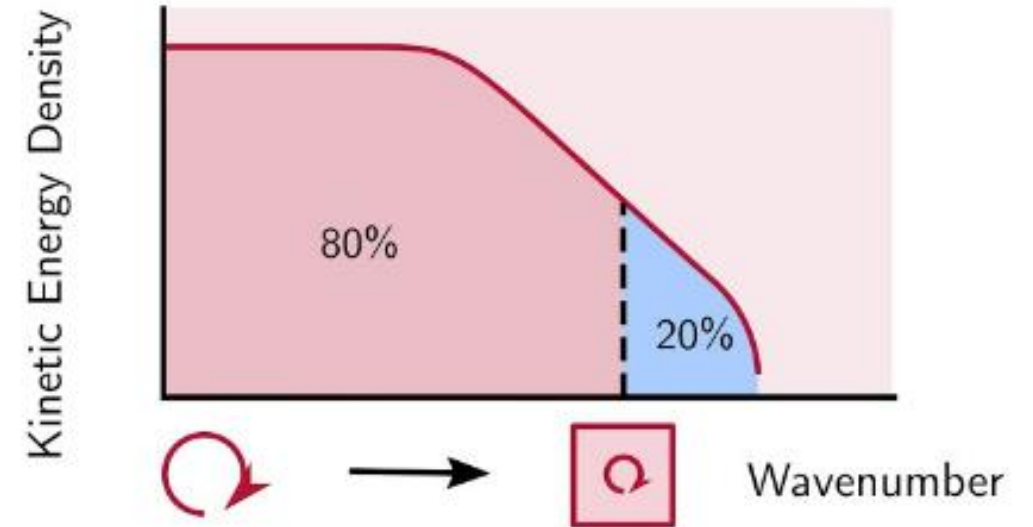
## Kolmogorov theory:

- 1) At large Re number the small scales of turbulence are isotropic and have a **universal structure** (i.e. independent of the flow)
- 2) At large Re the local average properties of the small-scale components of any turbulent motion are determined entirely by kinematic viscosity and average rate of dissipation per unit mass.
- 3) There is an upper subrange (the inertial subrange) in which the local average properties are determined only by the rate of dissipation per unit mass.

# Large Eddy Simulation (II)



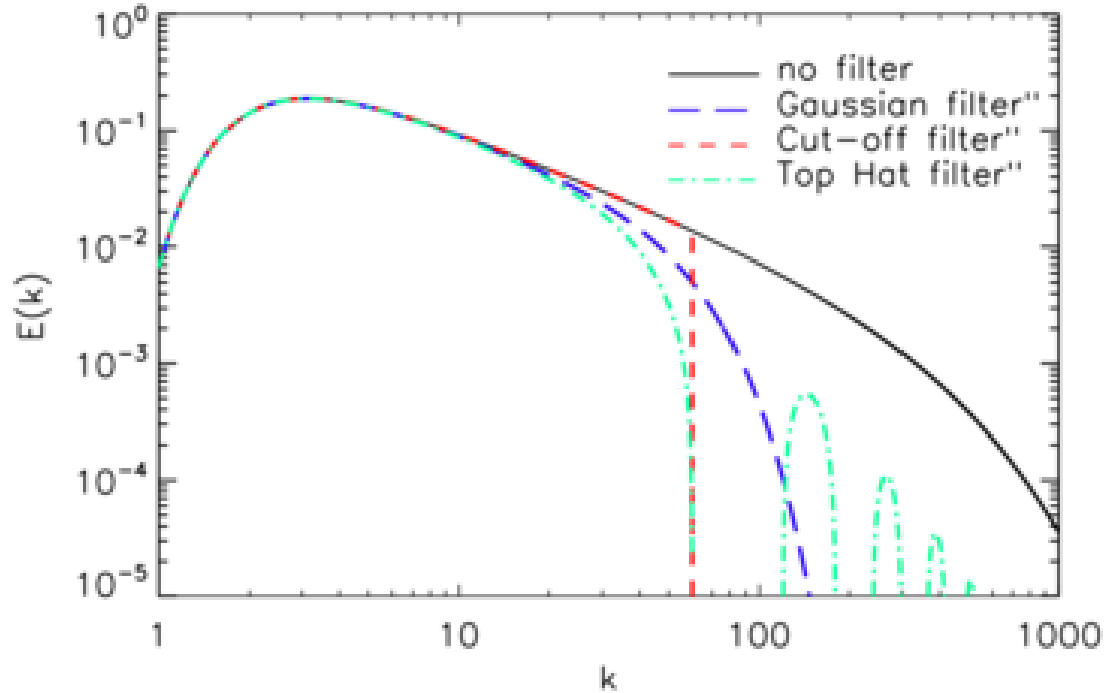
In DNS we want to solve the full range of scales



In LES we want to solve only up to a certain range

**LES is much faster than DNS but needs modelling the sub-grid scale tensor!**

# Large Eddy Simulation (III)



$$\overline{\phi(\mathbf{x}, t)} = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \phi(\mathbf{r}, t') G(\mathbf{x} - \mathbf{r}, t - t') dt' d\mathbf{r},$$

$$\overline{\phi} = G \star \phi. \quad \text{Filter operator}$$

N-S equation

$$\frac{\partial u_i}{\partial t} + \frac{\partial u_i u_j}{\partial x_j} = -\frac{1}{\rho} \frac{\partial p}{\partial x_i} + \frac{\partial}{\partial x_j} \left( \nu \frac{\partial u_i}{\partial x_j} \right)$$

*Filter*

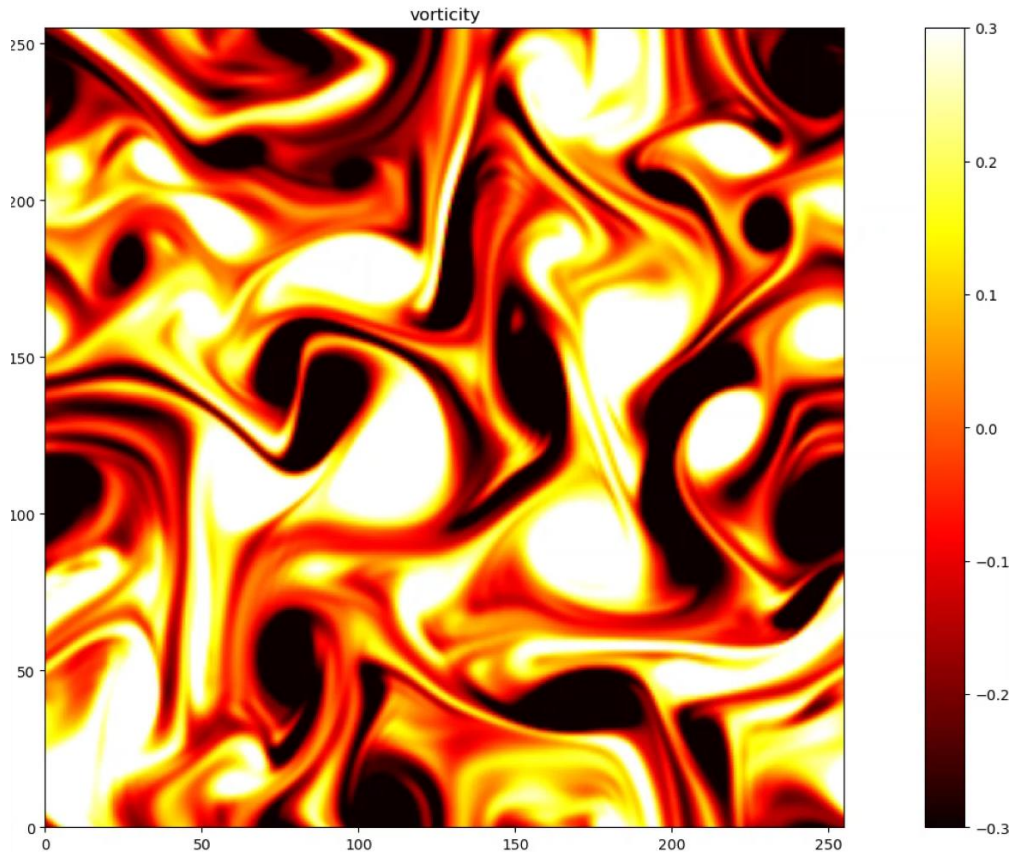
Filtered N-S equation

$$\frac{\partial \overline{u}_i}{\partial t} + \frac{\partial \overline{u}_i \overline{u}_j}{\partial x_j} = -\frac{1}{\rho} \frac{\partial \overline{p}}{\partial x_i} + \frac{\partial}{\partial x_j} \left( \nu \frac{\partial \overline{u}_i}{\partial x_j} \right) - \frac{\partial \tau_{ij}}{\partial x_j}$$

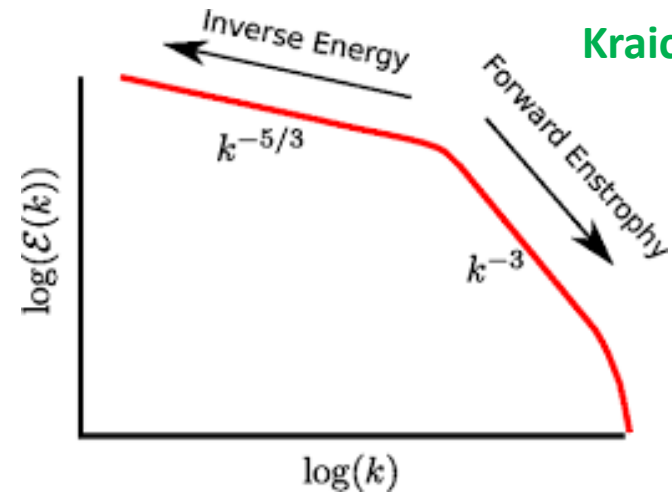
$$\tau_{ij} \equiv \overline{u_i u_j} - \overline{u}_i \overline{u}_j \quad \leftarrow \text{Needs modeling}$$

Sub-grid scale (SGS) stress

# 2D Homogeneous Isotropic Turbulent (2D-HIT)

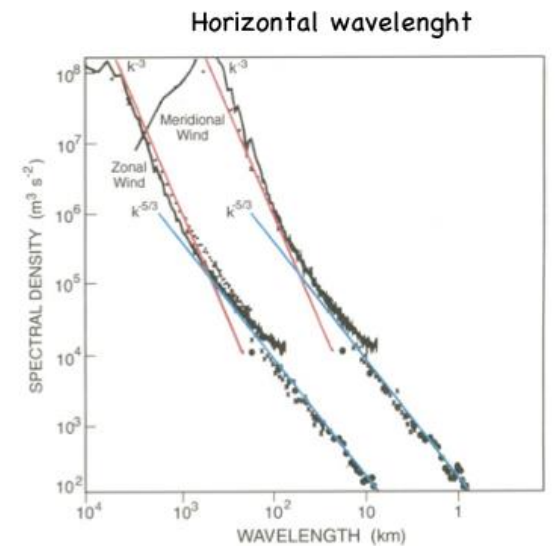


Vorticity field



Inverse cascade of energy

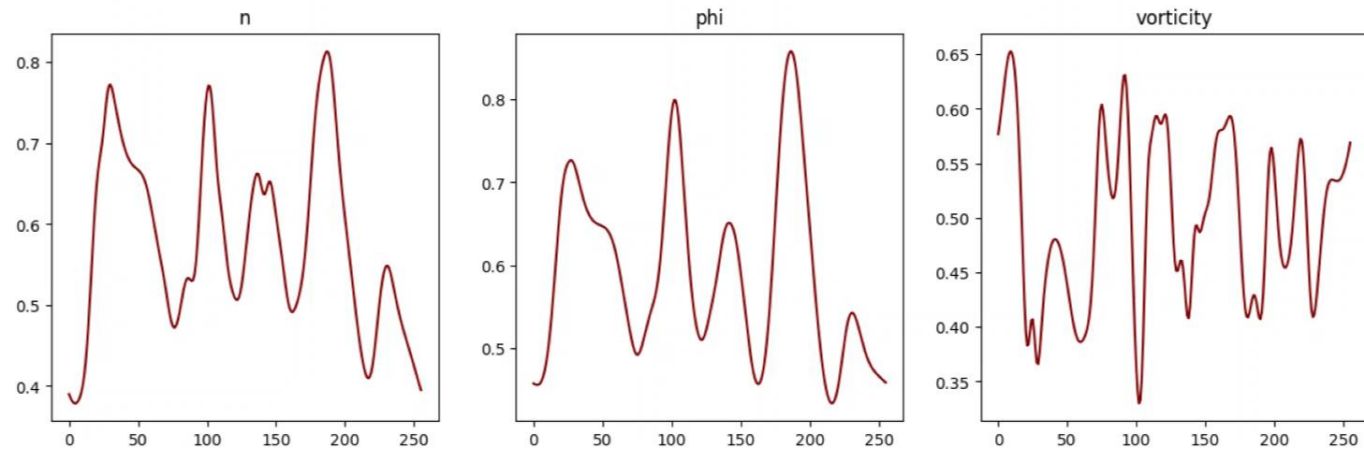
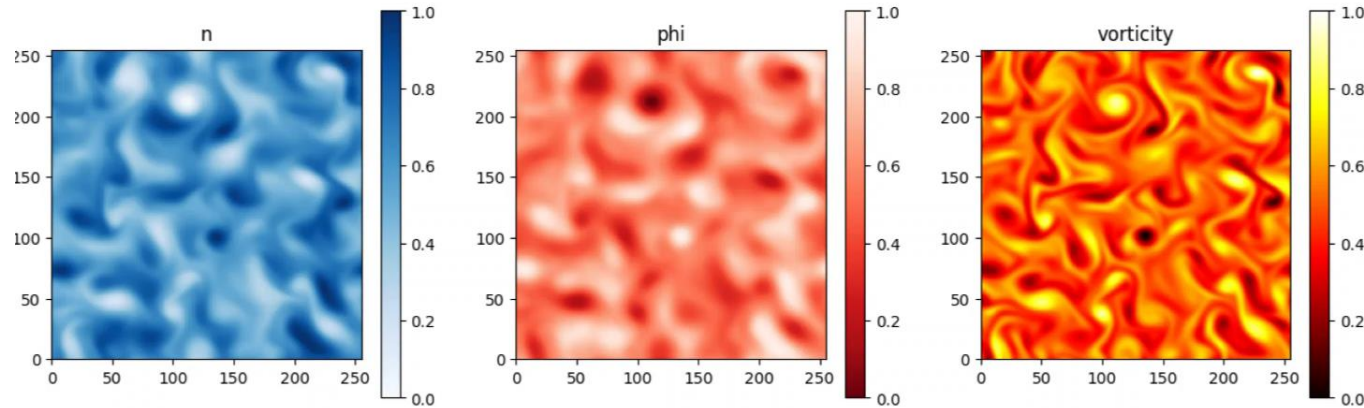
Kraichnan 1967 theory



Nastrom, Gage, Jasperson, Nature 310 (1984)

Experimental evidences from atmospheric turbulence measurements!

# Hasagawa Wakatani (HW)



Results obtained with BOUT++

2D Navier-Stokes equations

$$\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} = 0$$

$$\frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} + v \frac{\partial u}{\partial y} = -\frac{1}{\rho} \frac{\partial p}{\partial x} + \nu \left( \frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} \right)$$

$$\frac{\partial v}{\partial t} + u \frac{\partial v}{\partial x} + v \frac{\partial v}{\partial y} = -\frac{1}{\rho} \frac{\partial p}{\partial y} + \nu \left( \frac{\partial^2 v}{\partial x^2} + \frac{\partial^2 v}{\partial y^2} \right)$$



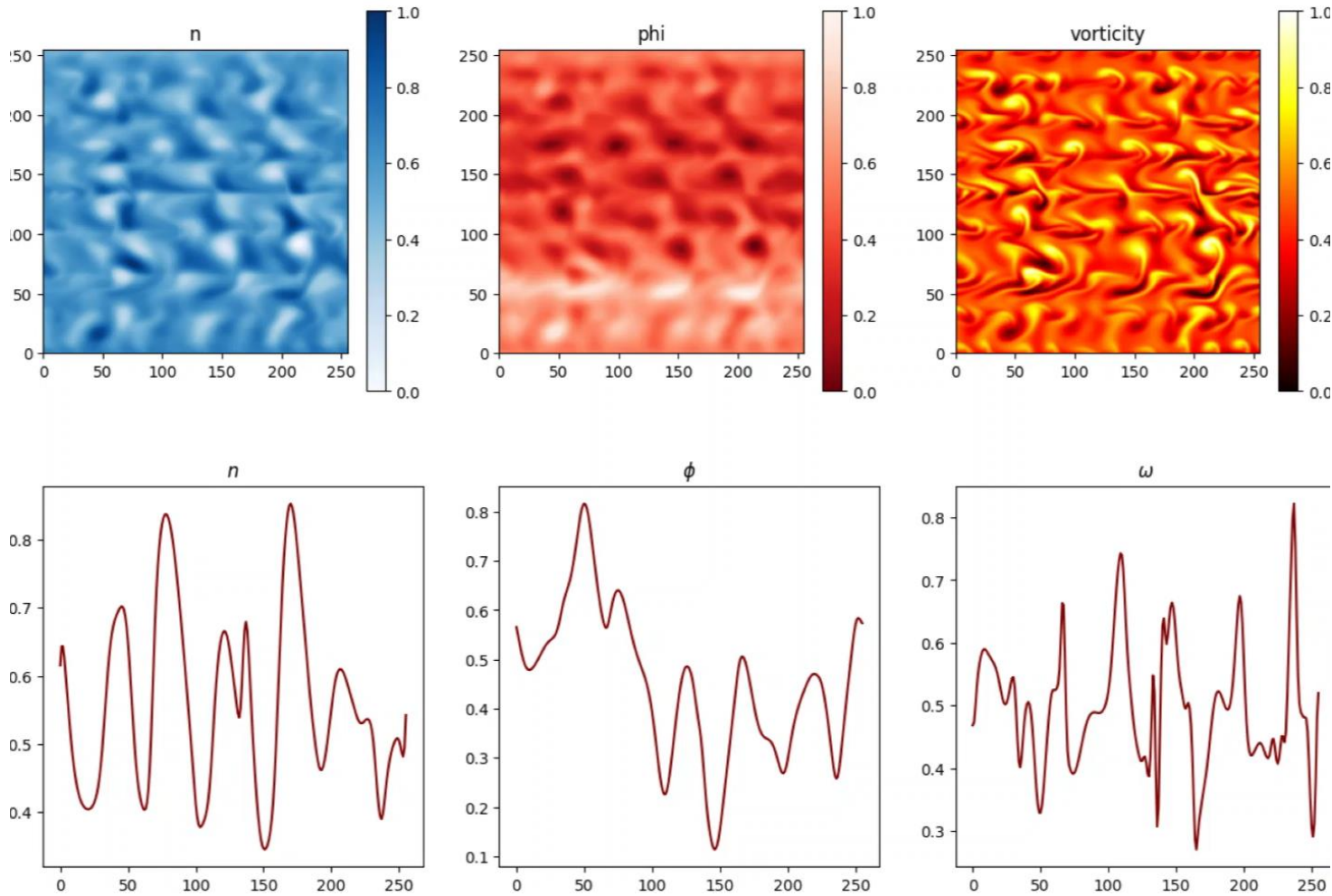
Similar fluid  
dynamic  
behaviours!

$$\frac{\partial \zeta}{\partial t} + \{\phi, \zeta\} = \alpha(\phi - n) - \mu \nabla^4 \zeta$$

$$\frac{\partial n}{\partial t} + \{\phi, n\} = \alpha(\phi - n) - \kappa \frac{\partial \phi}{\partial y} - \mu \nabla^4 n$$

HW equations

# Modified Hasagawa Wakatani (mHW)



$$\text{zonal} : \langle f \rangle \equiv \frac{1}{L_y} \int f dy, \quad \text{nonzonal} : \tilde{f} \equiv f - \langle f \rangle$$

$$\begin{aligned} \frac{\partial \zeta}{\partial t} + \{\phi, \zeta\} &= \alpha(\tilde{\phi} - \tilde{n}) - \mu \nabla^4 \zeta \\ \frac{\partial n}{\partial t} + \{\phi, n\} &= \alpha(\tilde{\phi} - \tilde{n}) - \kappa \frac{\partial \phi}{\partial y} - \mu \nabla^4 n \end{aligned}$$

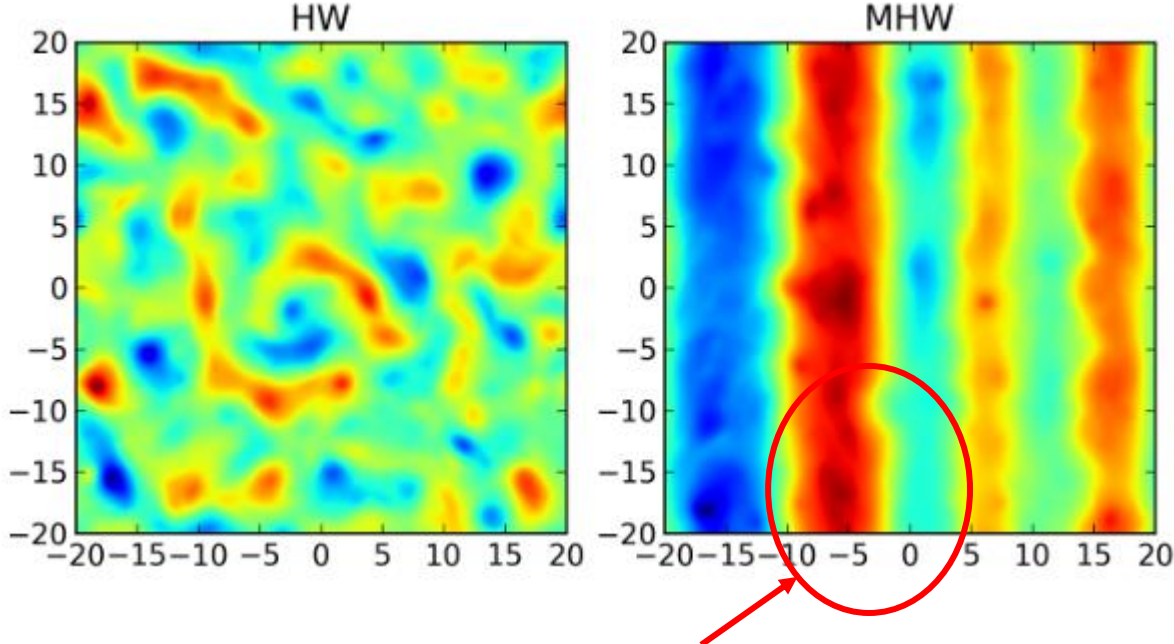
In a tokamak edge any potential fluctuations on a flux surface is neutralized by the parallel electron motion

Numata, R., Ball, R., & Dewar, R. L, "Bifurcation in electrostatic resistive drift wave turbulence". *Physics of Plasmas*, **14** (10), 102312, 2007

Results obtained with BOUT++



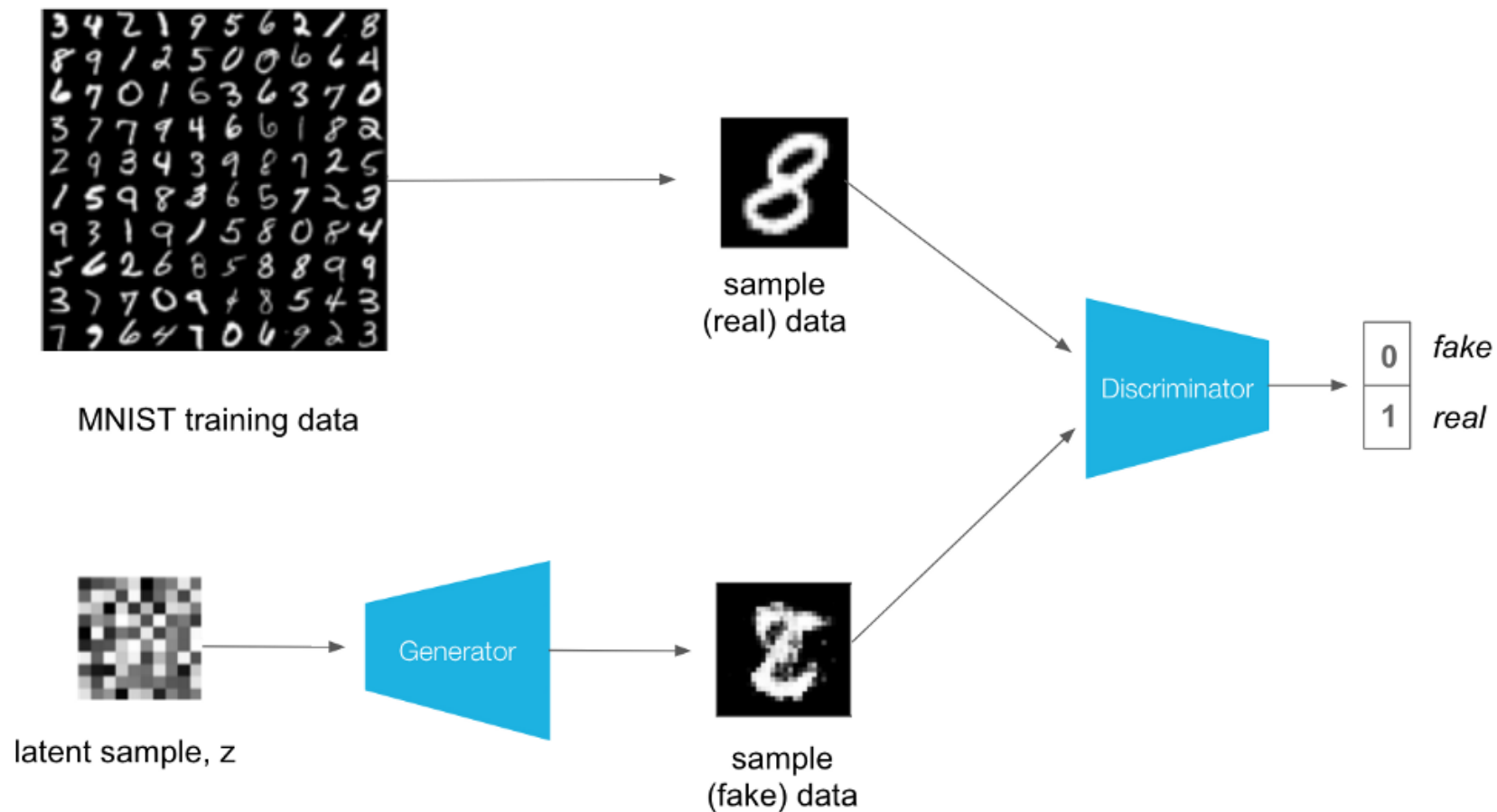
# HW vs mHW



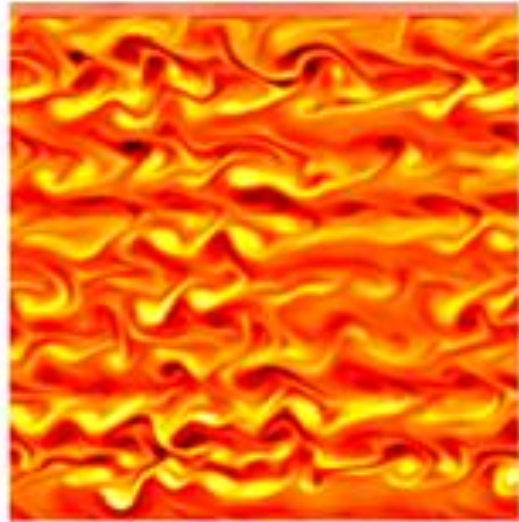
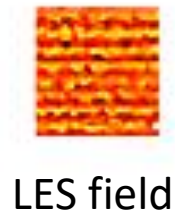
Zonal flow due to a gradient in the vertical direction

These are very difficult to model in LES!

# Generative Adversarial Networks (GANs)



# Idea: Can I train a GAN to reconstruct the DNS fields from the internal fields seen as LES fields?

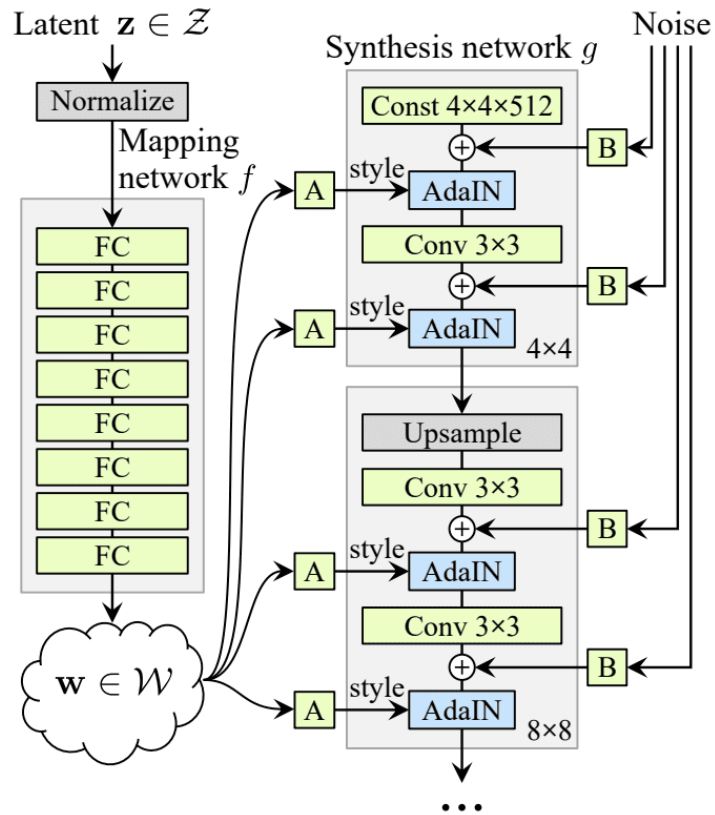


DNS field



Potentially two instantaneous of the same Navier-Stoke problem can be obtained,  $\mathbf{U}(\mathbf{t})$  and  $\mathbf{U}(\mathbf{t}+\Delta\mathbf{t})$  but there is no guarantee that the internal layers are representation of the same filtered Navier-Stoke problem,  $\tilde{\mathbf{U}}(\mathbf{t})$  and  $\tilde{\mathbf{U}}(\mathbf{t}+\Delta\mathbf{t})$  !

# Idea: I need a more “flexible GAN”: StyleGAN!

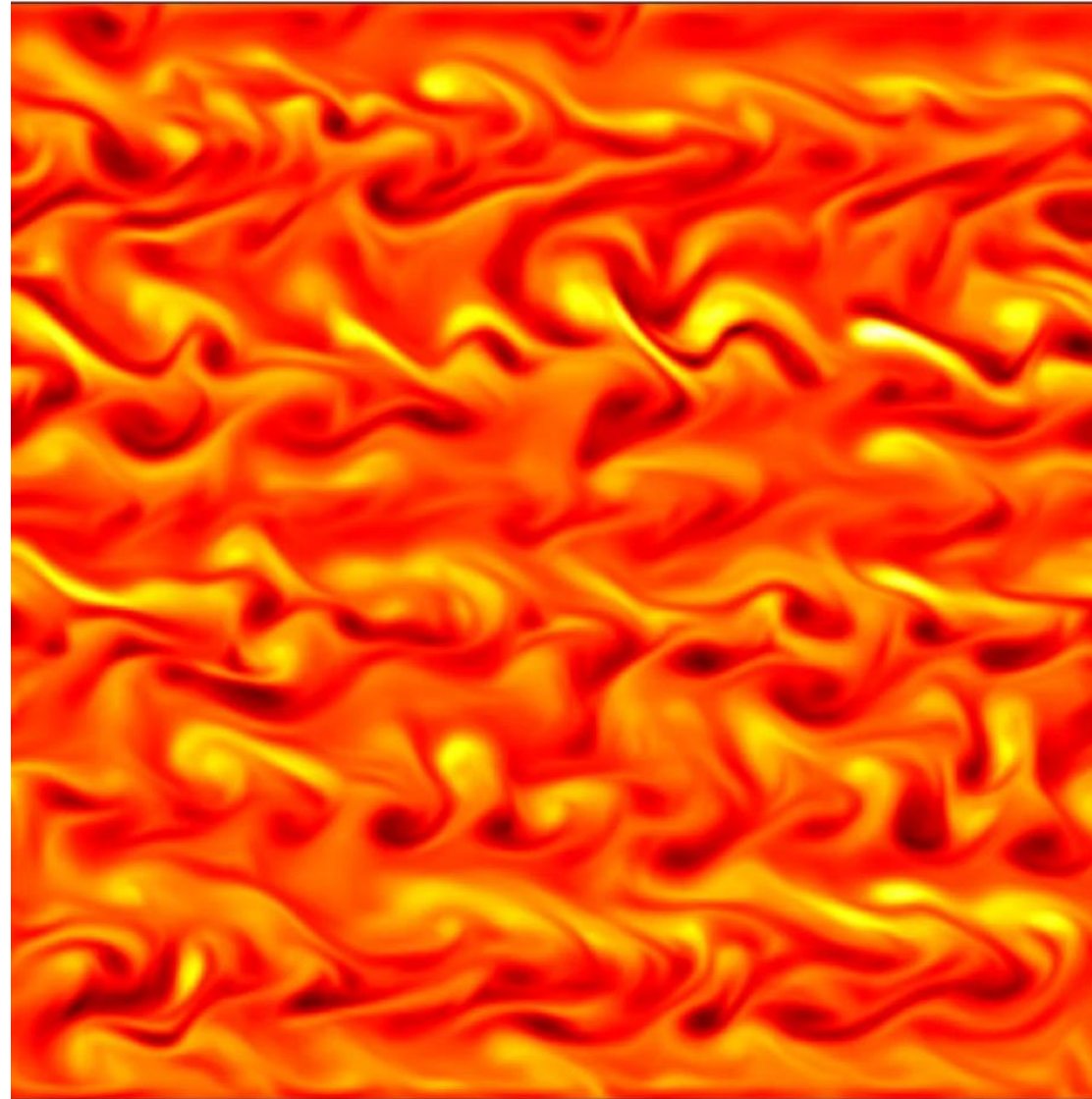
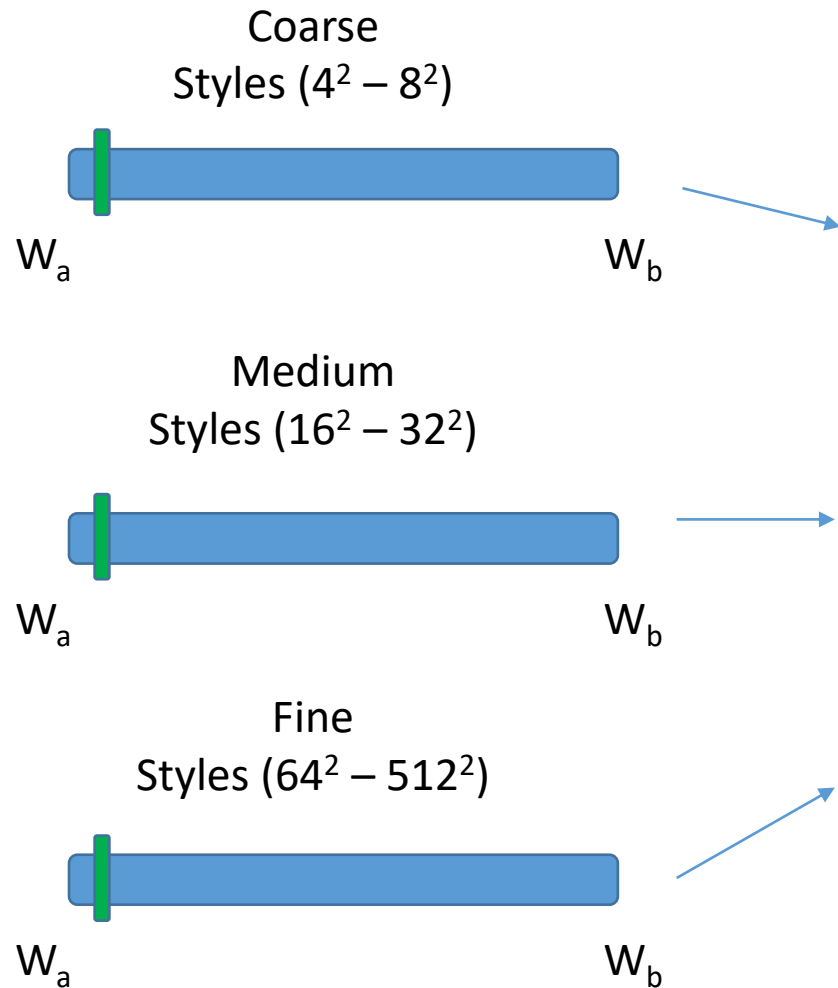


Our generator thinks of an image as a collection of “styles”, where each style controls the effects at a particular scale

- Coarse styles → pose, hair, face shape
- Middle styles → facial features, eyes
- Fine styles → color scheme

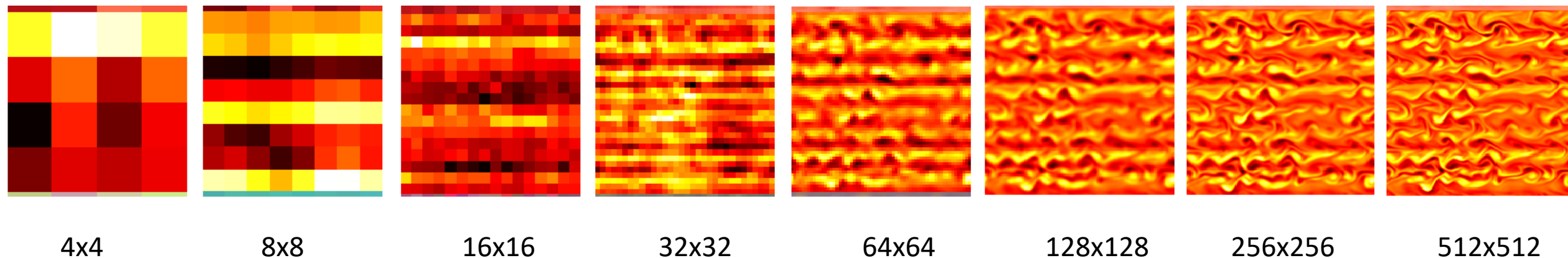
Each layer (style) can be adjusted without interfering with the other levels!

# Latent space interpolation

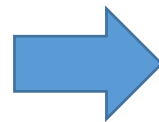


# How StyleGAN is linked to LES?

## Different layers of the StyleGAN generator



Different layer can be "thought" as  
different filtered LES fields!

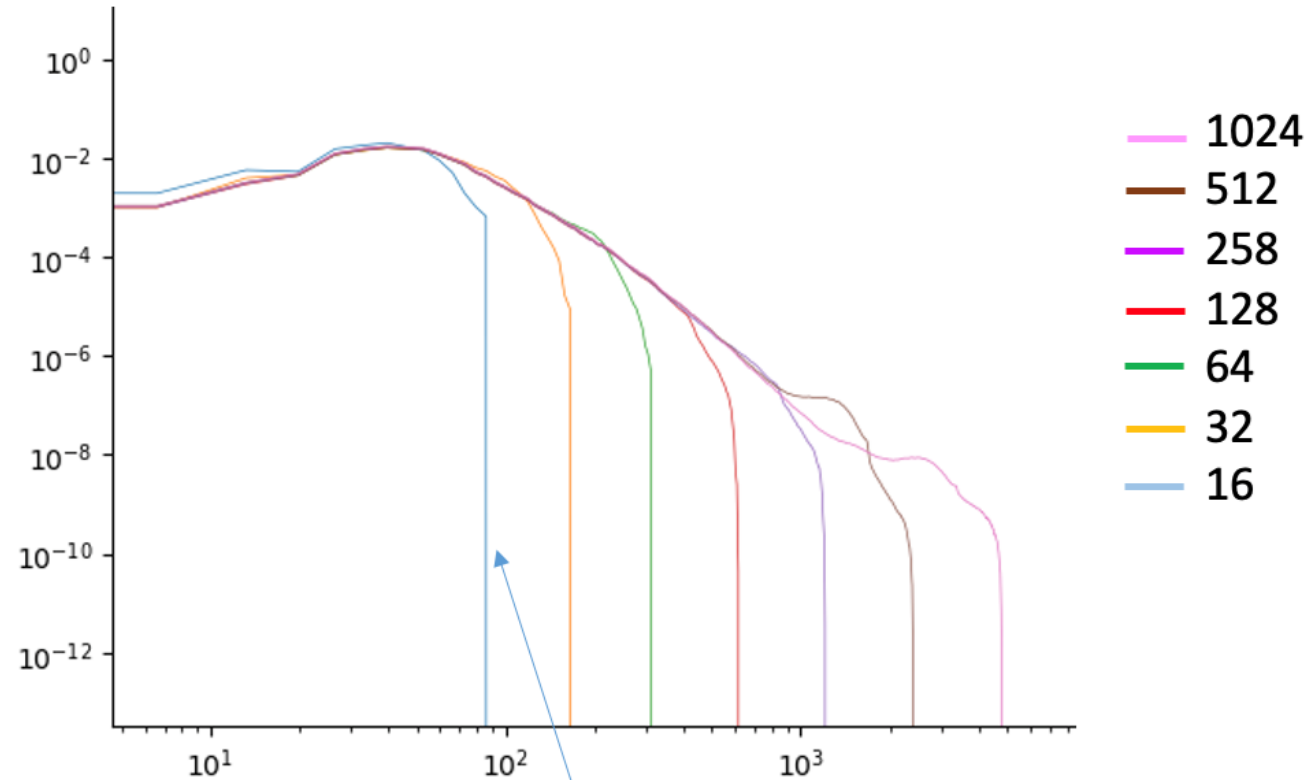


We can use StyleGAN for  
deconvolution of a LES field and  
find corresponding DNS field

**We do not need a RNN!**

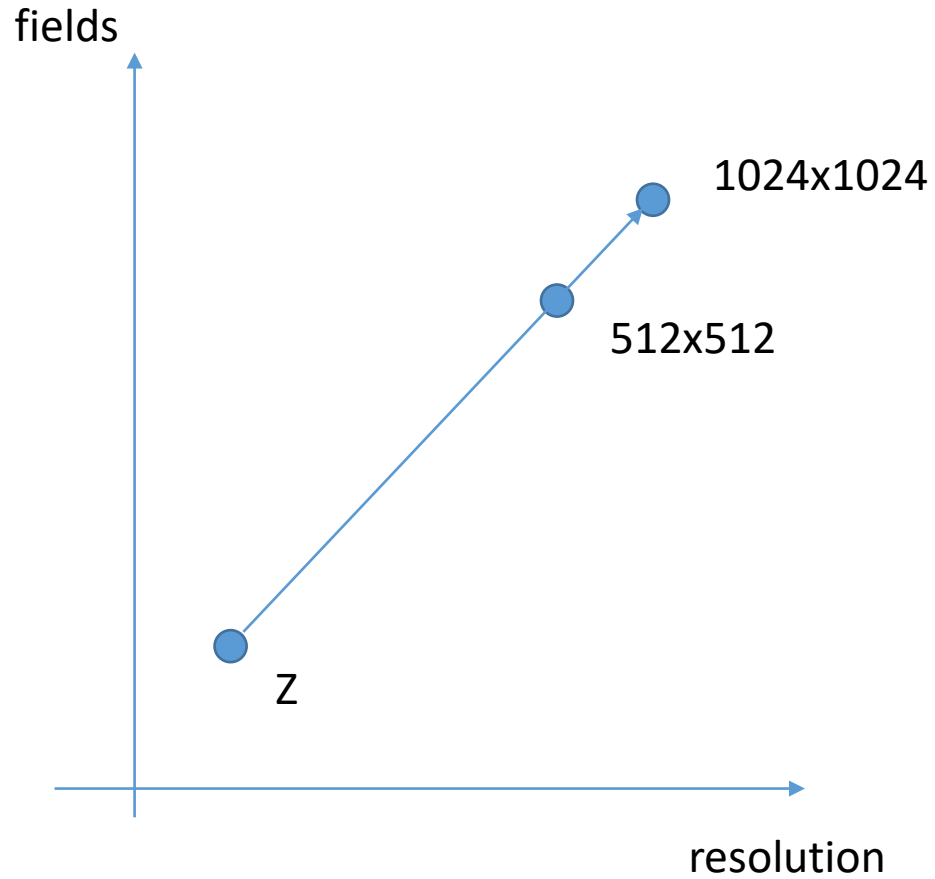
# Spectra at different layers of StyleGAN (1024<sup>2</sup>)

We want StyleGAN learn in the universal equilibrium range!

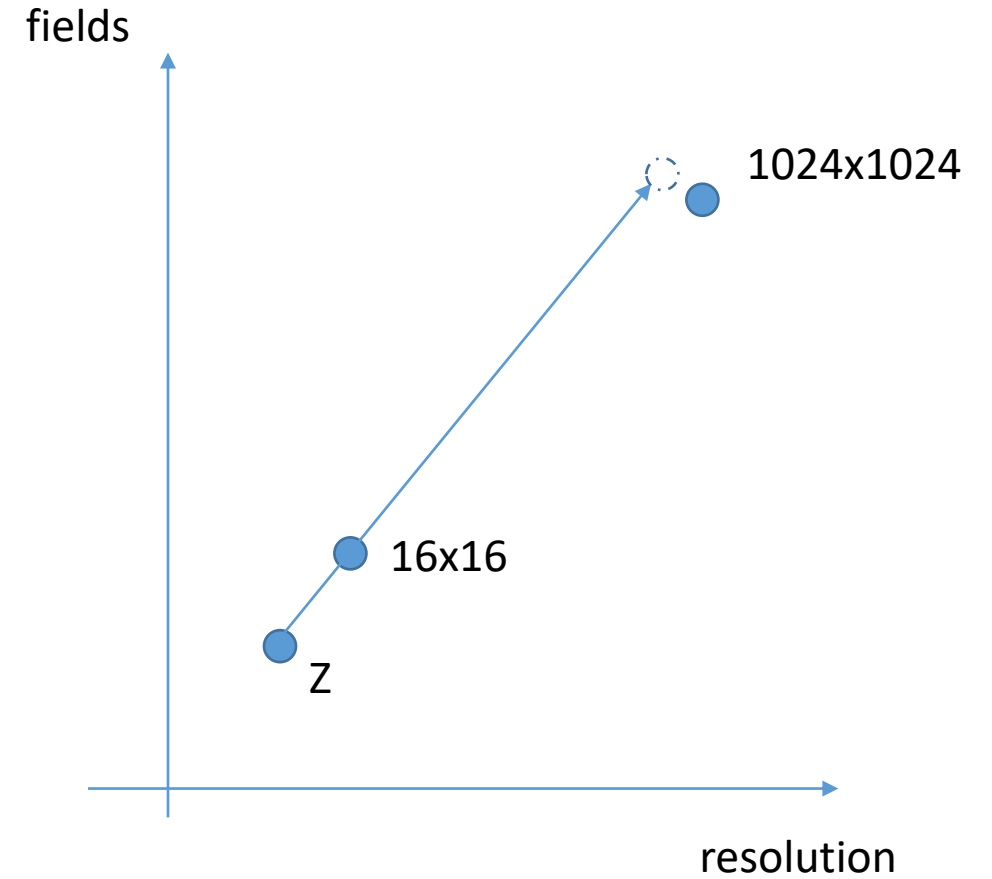


We can choose any layer down to 16x16!

# Pros and cons



fast research in latent space (find Z) -> slow LES



slow research in latent space -> fast LES



# Style Eddy Simulation (StyleES)

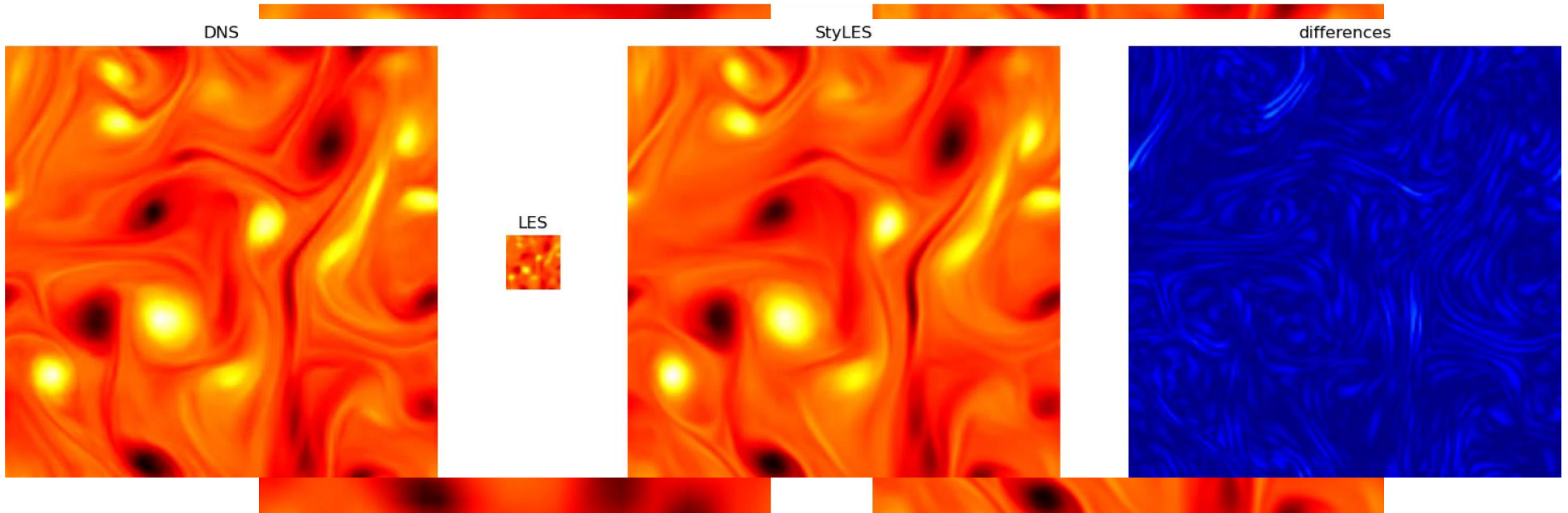
Procedure:

- 1) generate DNS data
- 2) train StyleGAN on the data together with a filter  $G$  from DNS to LES fields
- 3) pick a style (LES field) within the universal equilibrium range
- 4) start from a given DNS field => find latent space  $W^+$  modifying each style up to the LES internal layer
- 5) find non filtered linear term  $\overline{UU}$  from the reconstructed DNS field and filter  $G$
- 6) move in time using LES equations from  $t$  to  $t+\Delta t$
- 7) repeat from step 3, matching the new LES field at time  $t+\Delta t$

# Results on 2D-HIT

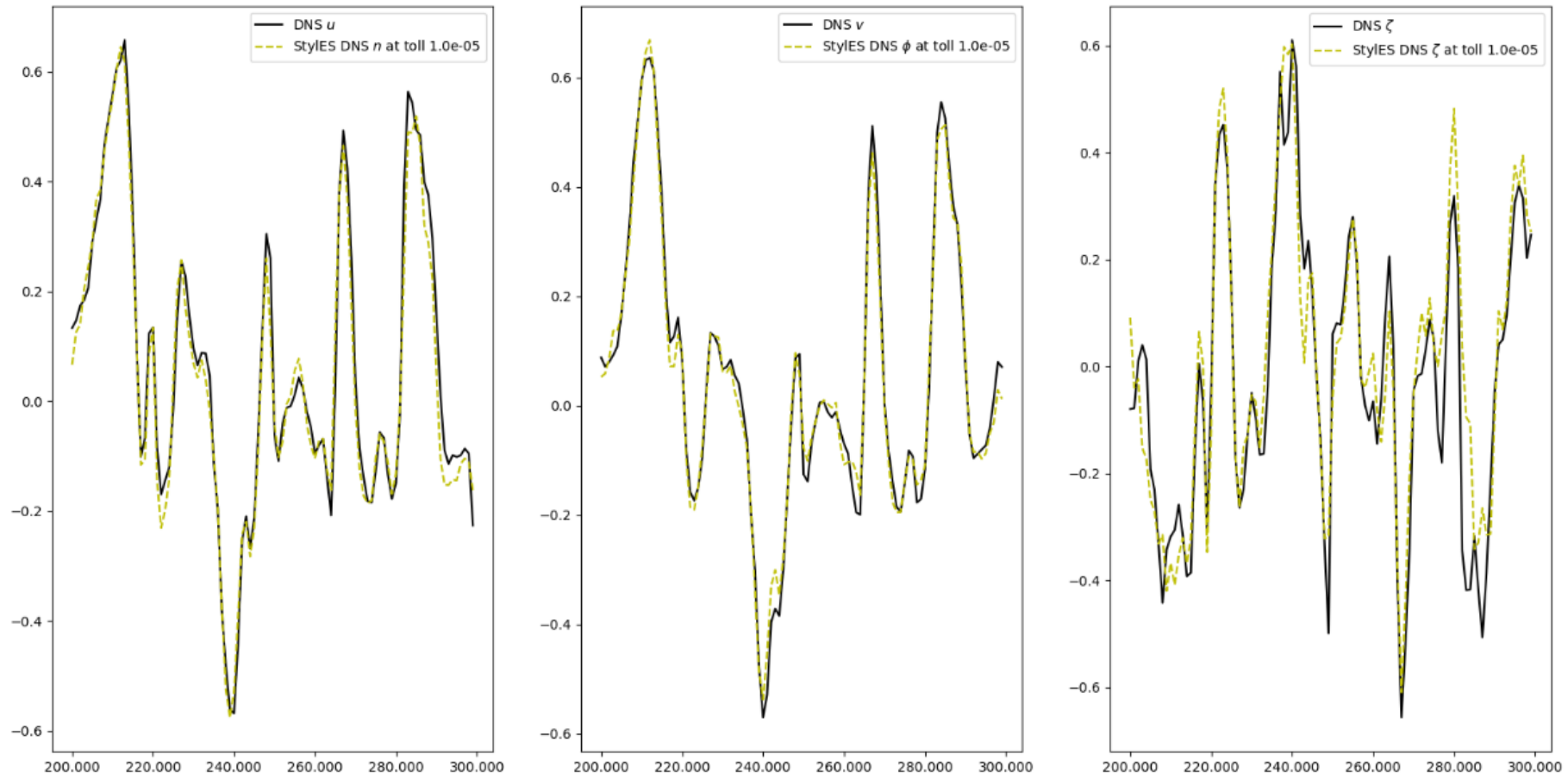
StyleS 32x32

StyleS 256x256



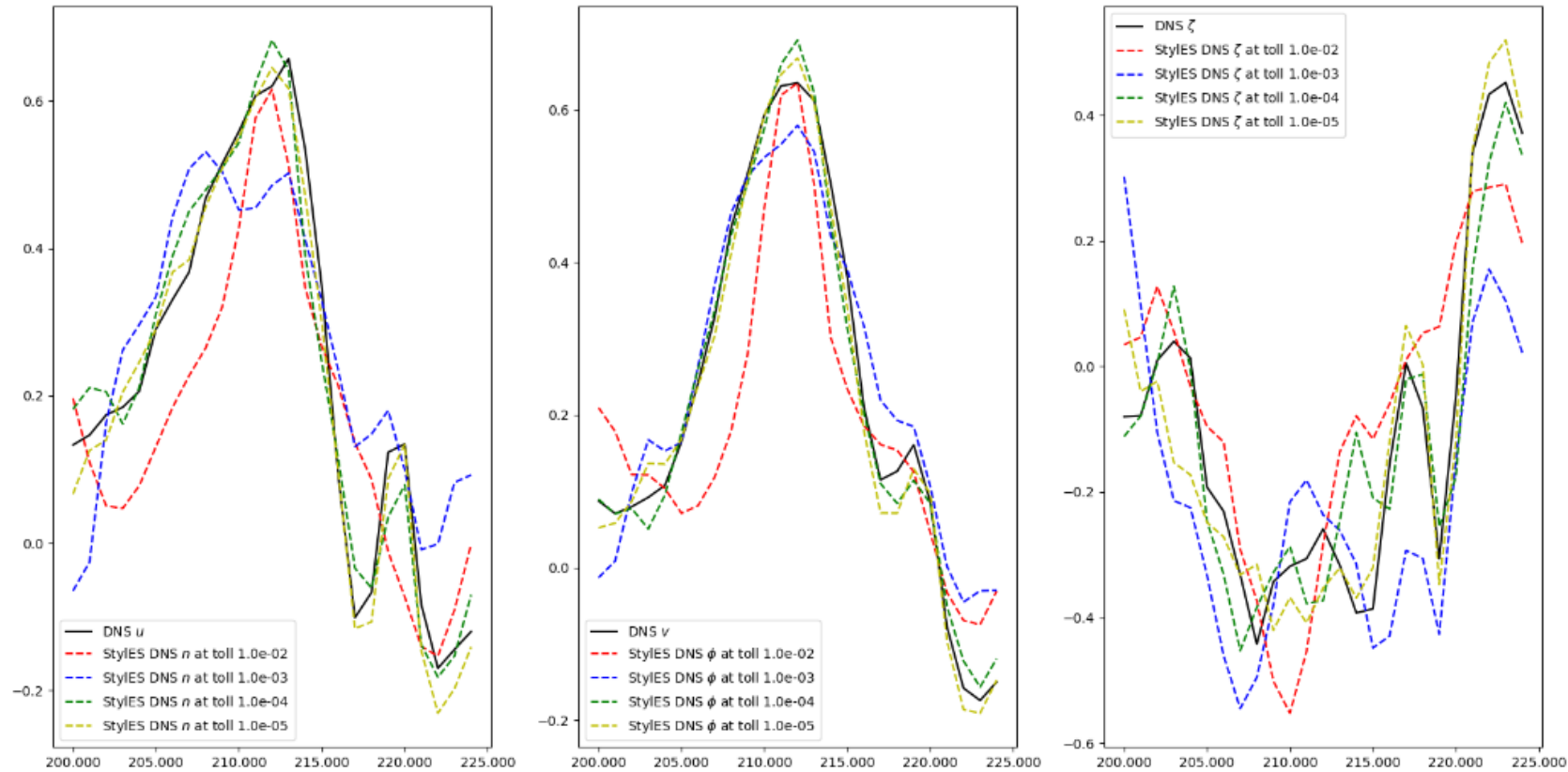
Reconstruction from 32x32 -> 256x256,  $\epsilon_{\text{REC}} = 10^{-4}$

# Results on HW (I)



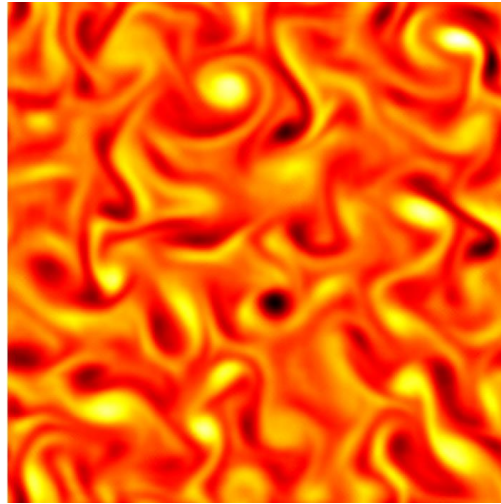
Reconstruction across the full training range (200 to 300  $\omega_i$ )

# Results on HW (II)

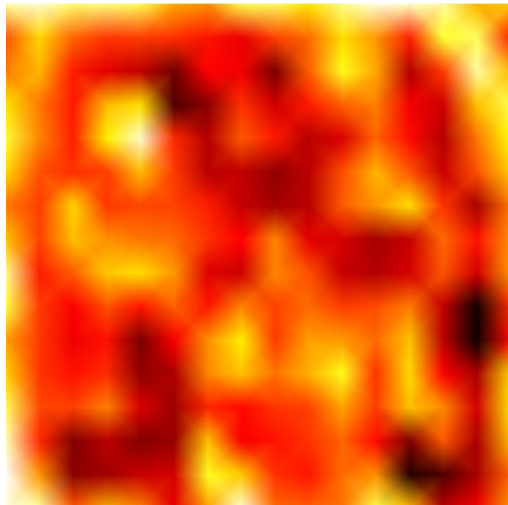


Convergence to DNS results as we tighten the reconstruction tolerance  $\epsilon_{\text{REC}}$

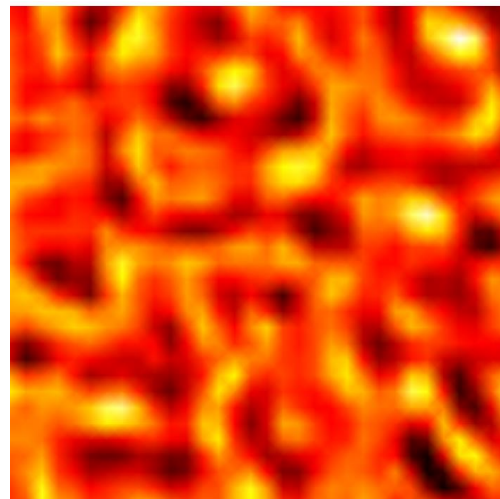
# HW field reconstruction



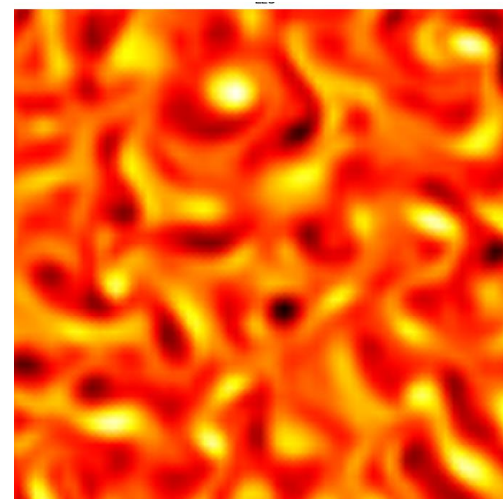
DNS (256x256)



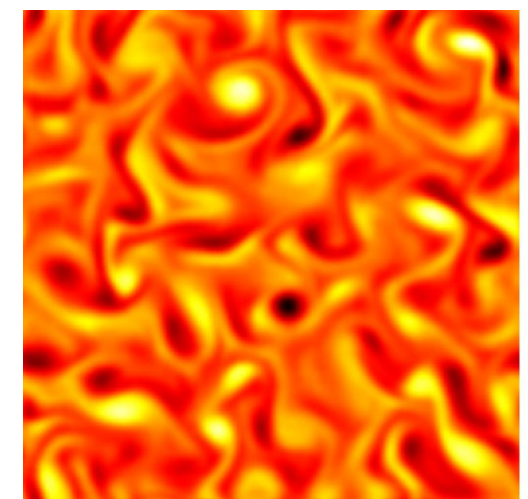
16x16



32x32



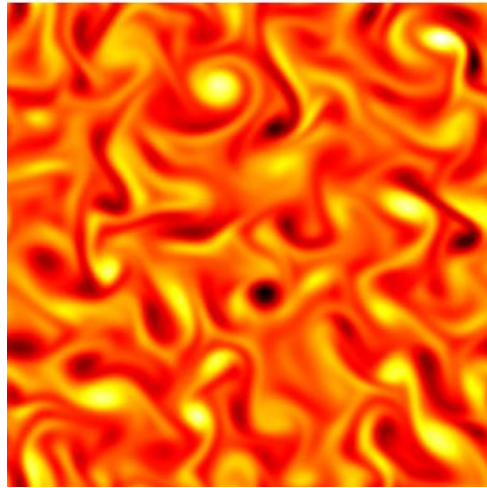
64x64



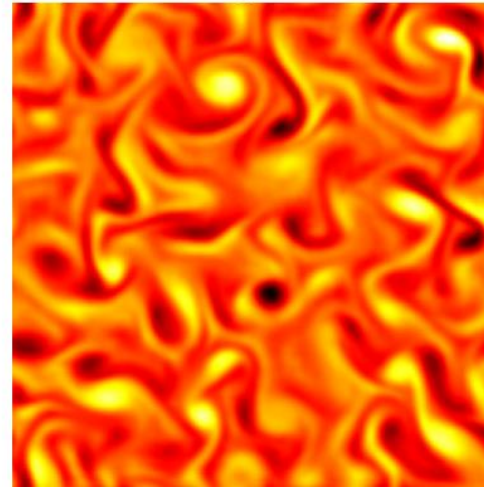
128x128

# HW 128x128 (toll $2 \times 10^{-4}$ )

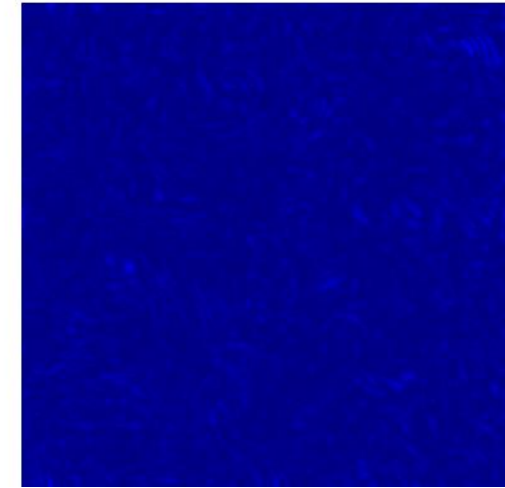
DNS



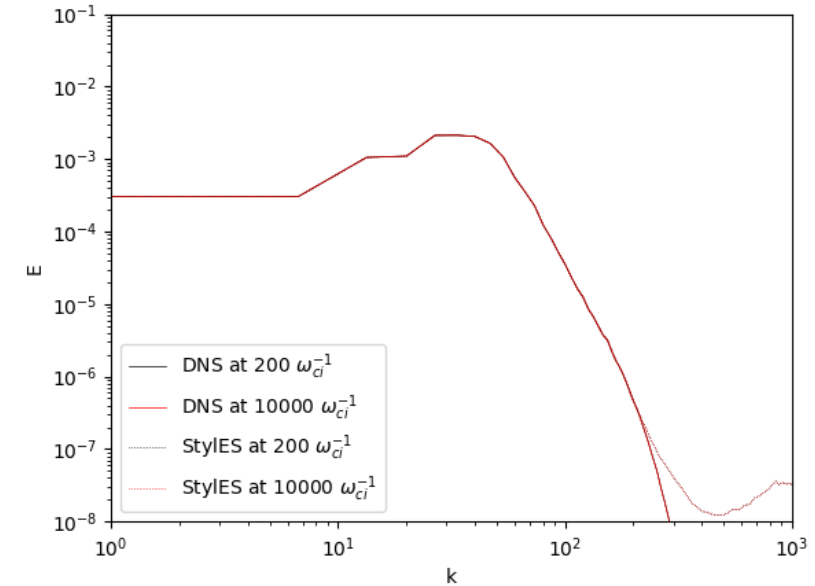
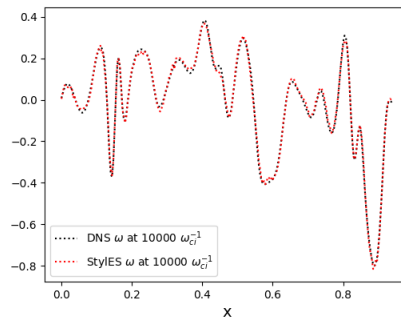
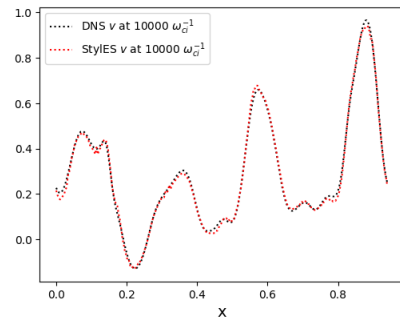
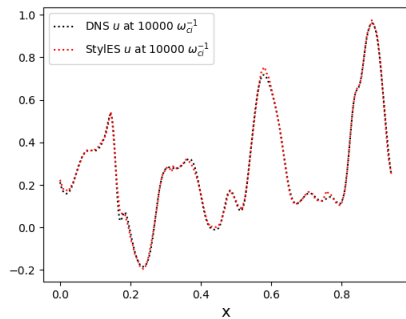
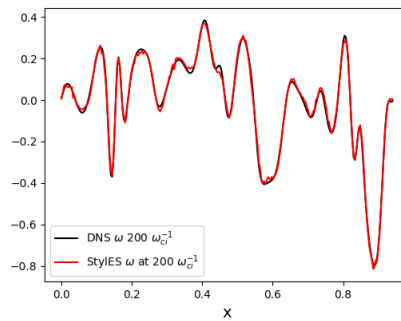
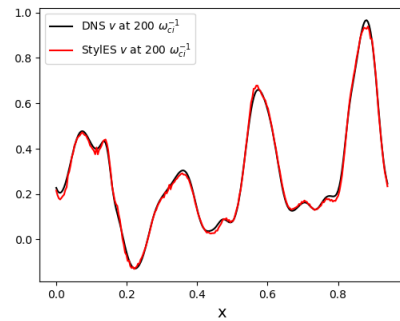
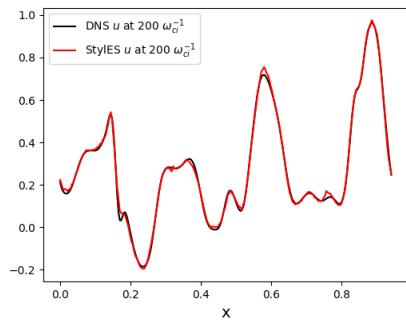
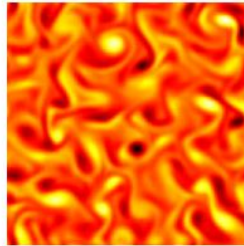
StyLES



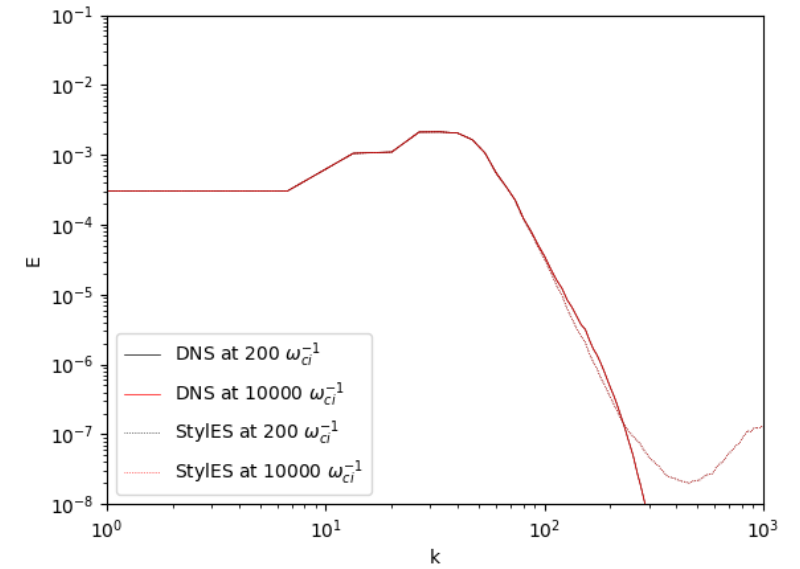
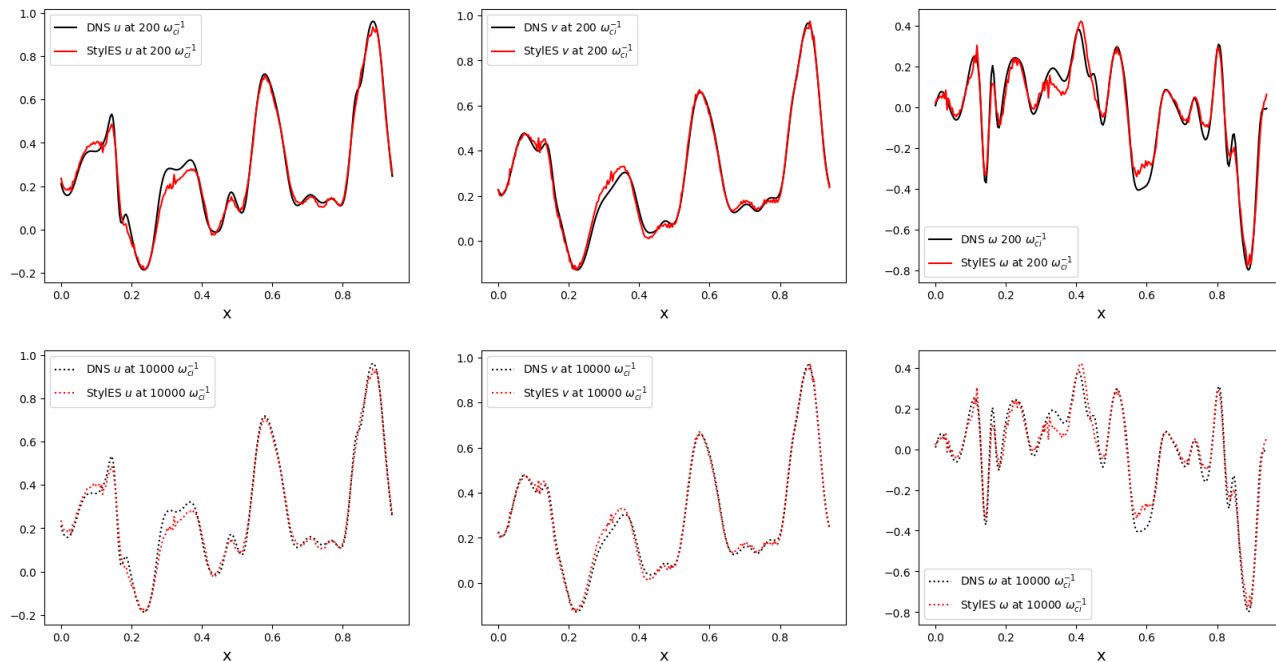
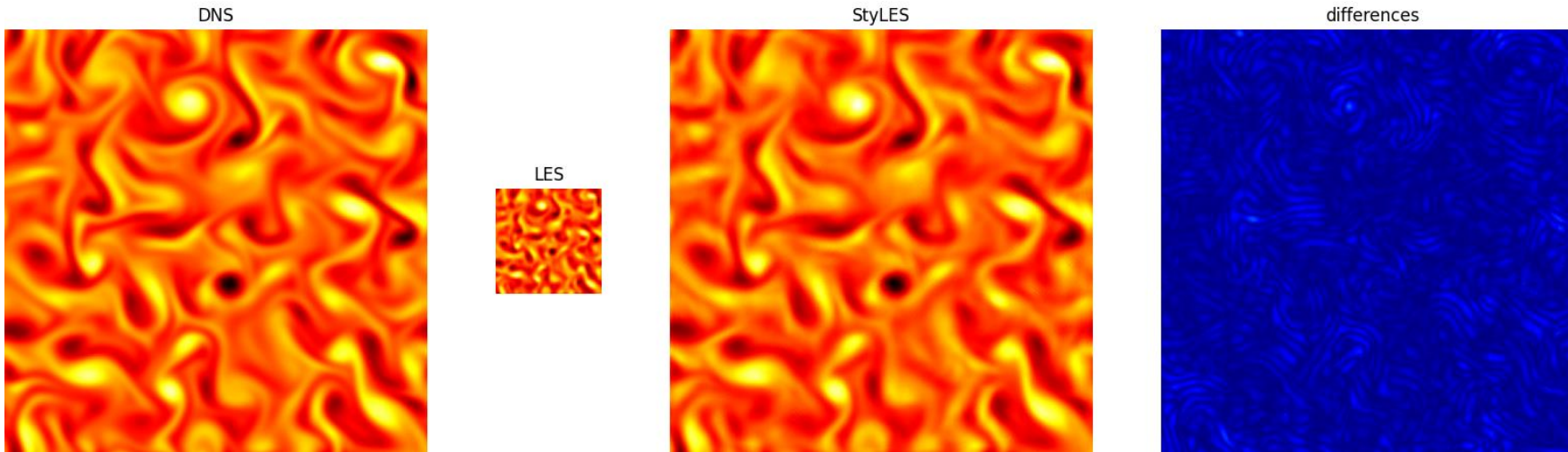
differences



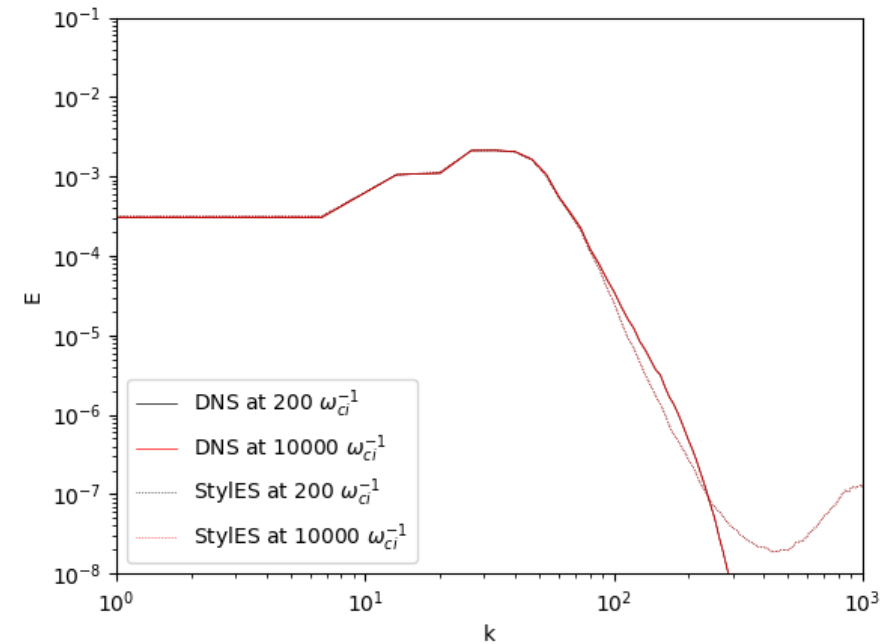
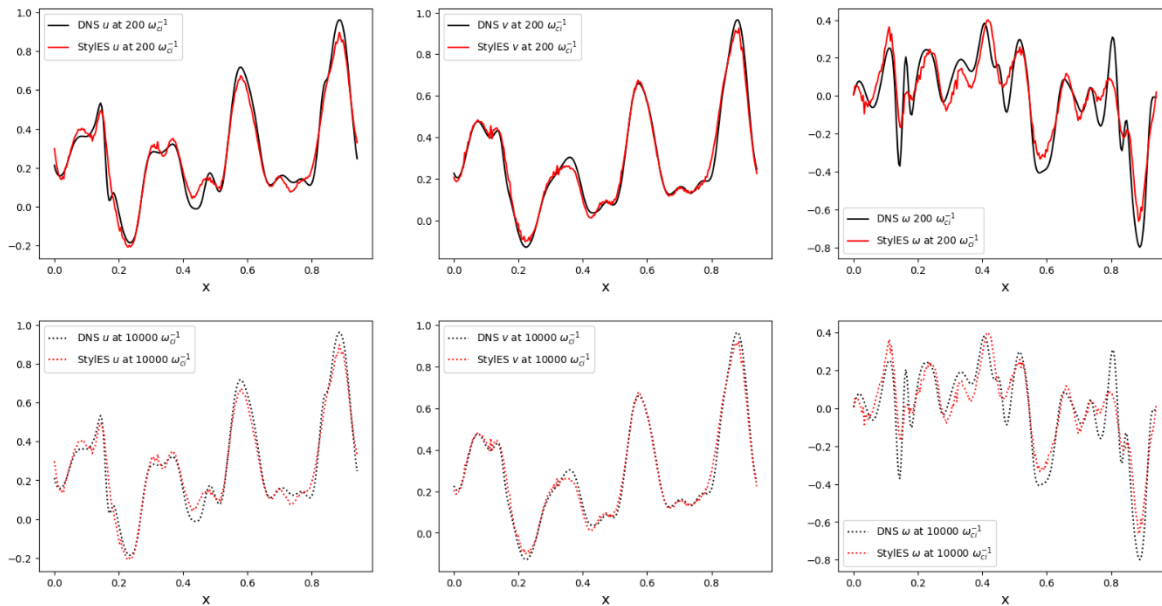
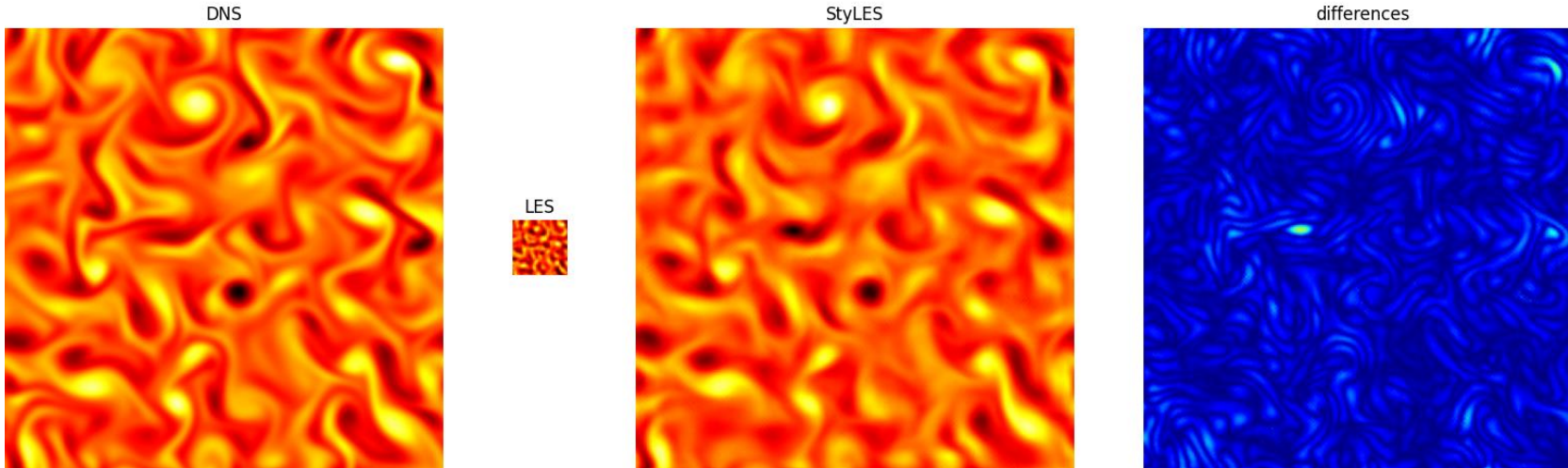
LES



# HW 64x64 (toll $2 \times 10^{-4}$ )



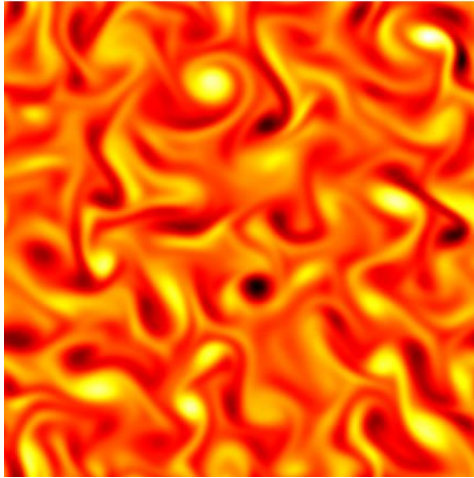
# HW 32x32 (toll $5 \times 10^{-5}$ )



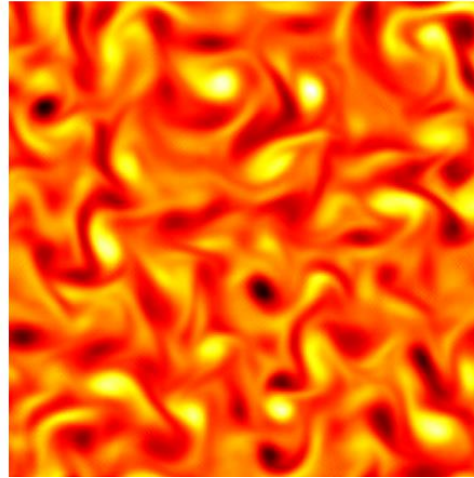


# HW 16x16 (toll $10^{-6}$ )

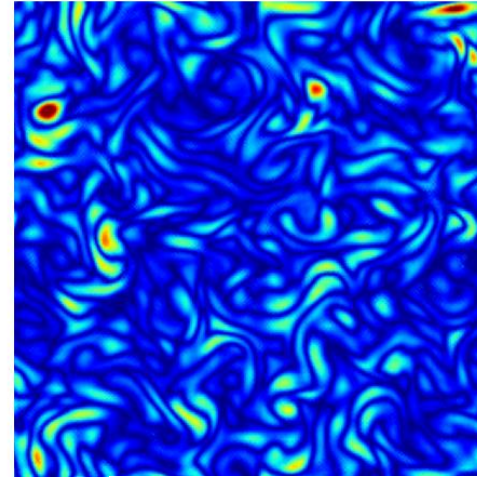
DNS



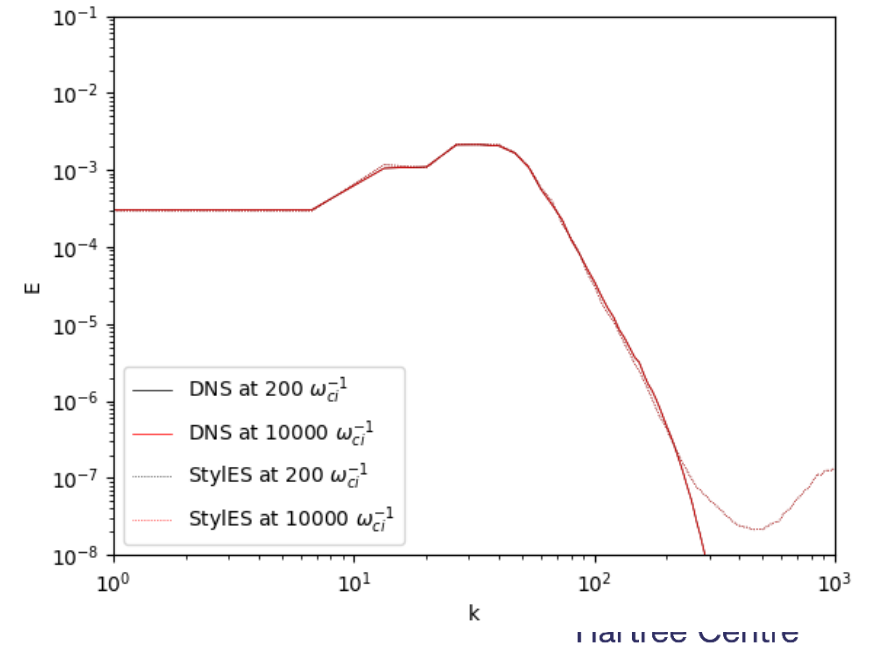
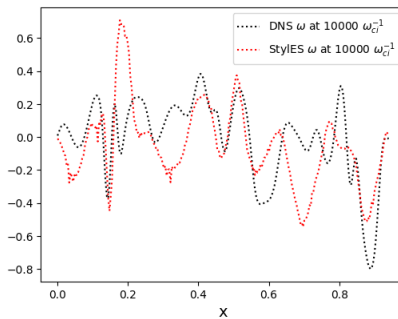
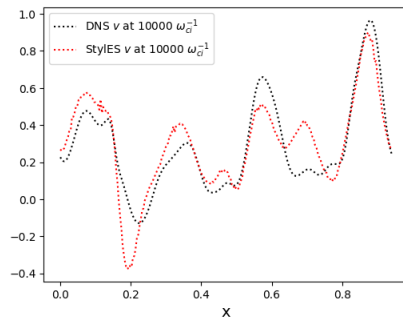
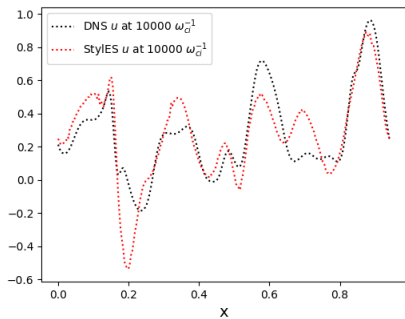
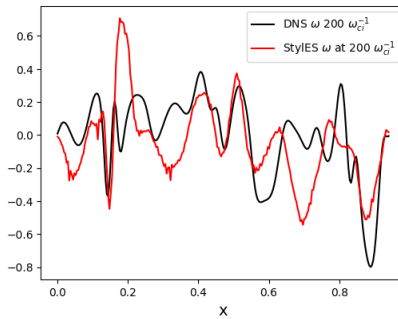
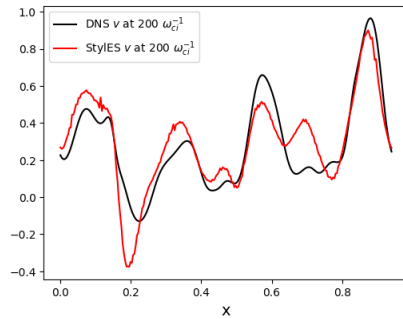
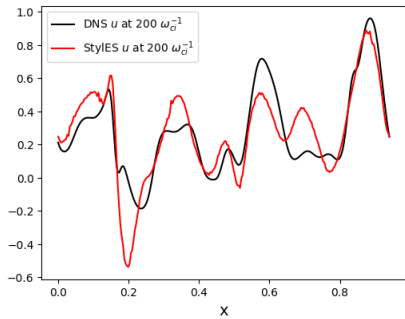
StyLES



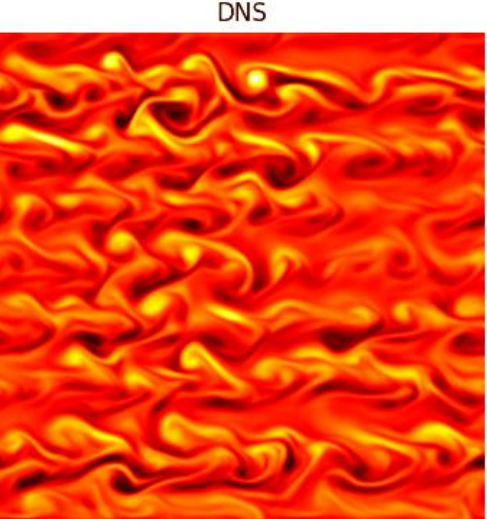
differences



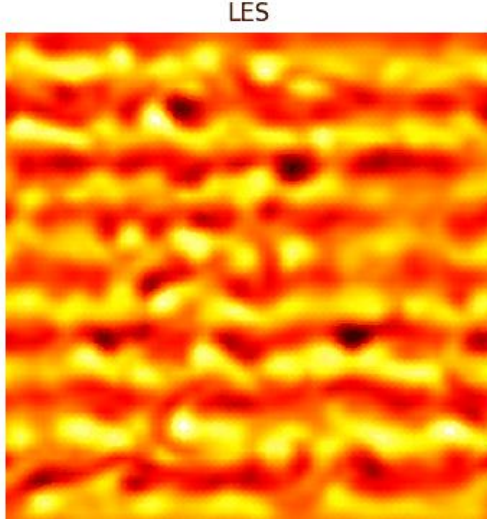
LES



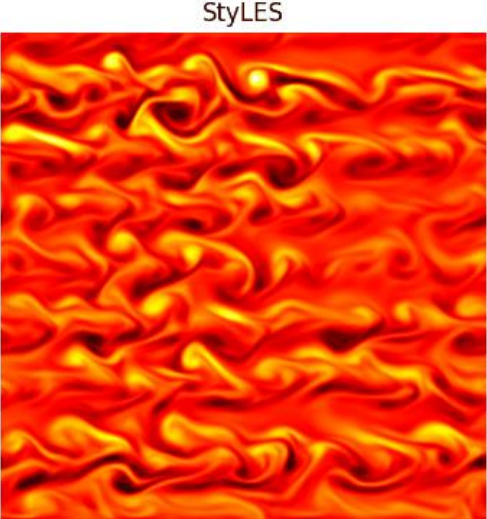
# Results on mHW (II)



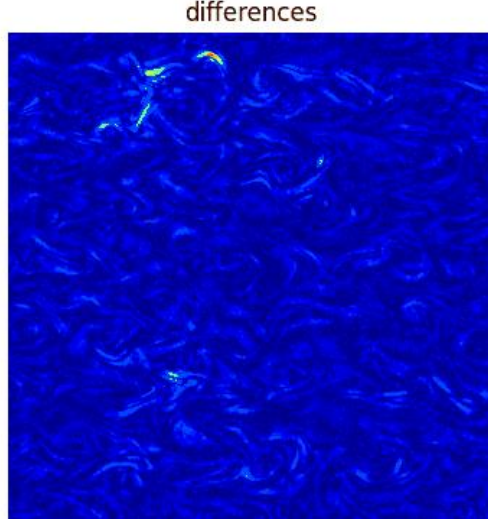
512x512



64x64



512x512



512x512

Reconstruction with tolerance  $10^{-5}$

# Integration with BOUT++

## Filtered form of HW equations

$$\frac{\partial \tilde{\zeta}}{\partial t} + \frac{\partial \tilde{\phi}}{\partial y} \frac{\partial \tilde{\zeta}}{\partial x} - \frac{\partial \tilde{\phi}}{\partial x} \frac{\partial \tilde{\zeta}}{\partial y} = \alpha(\tilde{\phi} - \tilde{n}) - \mu_\omega \nabla^4 \tilde{\zeta} + D_{\phi_y \zeta_x} + D_{\phi_x \zeta_y}$$

$$\frac{\partial \tilde{n}}{\partial t} + \frac{\partial \tilde{\phi}}{\partial y} \frac{\partial \tilde{n}}{\partial x} - \frac{\partial \tilde{\phi}}{\partial x} \frac{\partial \tilde{n}}{\partial y} = \alpha(\tilde{\phi} - \tilde{n}) - k \frac{\partial \tilde{\phi}}{\partial y} - \mu_n \nabla^4 \tilde{n} + D_{\phi_y n_x} + D_{\phi_x n_y}$$

$\tilde{n}$   $\tilde{\phi}$   $\tilde{\zeta}$

where:

$$\begin{aligned} \widetilde{\frac{\partial \phi}{\partial y} \frac{\partial \zeta}{\partial x}} - \widetilde{\frac{\partial \phi}{\partial y} \frac{\partial \zeta}{\partial x}} &= D_{\phi_y \zeta_x} \\ \widetilde{\frac{\partial \phi}{\partial x} \frac{\partial \zeta}{\partial y}} - \widetilde{\frac{\partial \phi}{\partial x} \frac{\partial \zeta}{\partial y}} &= D_{\phi_x \zeta_y} \\ \widetilde{\frac{\partial \phi}{\partial y} \frac{\partial n}{\partial x}} - \widetilde{\frac{\partial \phi}{\partial y} \frac{\partial n}{\partial x}} &= D_{\phi_y n_x} \\ \widetilde{\frac{\partial \phi}{\partial x} \frac{\partial n}{\partial y}} - \widetilde{\frac{\partial \phi}{\partial x} \frac{\partial n}{\partial y}} &= D_{\phi_x n_y} \end{aligned}$$

are the LES fields to be passed to StyleGAN running on GPU via TensorFlow

LES size fields to be passed back to BOUT++

# Integration with BOUT++

```
rLES = findLESTerms(n, phi, vort, pModule, pFindLESTerms);
int N_LES = n.getNz();
int cont=0;
for(int i=2; i<n.getNx()-2; i++) // we assume 2 guards cells in x-direction
  for(int j=0; j<1; j++)
    for(int k=0; k<n.getNz(); k++){
      Dpyvx(i,j,k) = rLES[cont + 0*N_LES*N_LES];
      Dpxvy(i,j,k) = rLES[cont + 1*N_LES*N_LES];
      Dpynx(i,j,k) = rLES[cont + 2*N_LES*N_LES];
      Dpxny(i,j,k) = rLES[cont + 3*N_LES*N_LES];
      cont = cont+1;
    }
ddt(n) = -Dn*DeIp4(n) + Dpyvx + Dpxvy;
ddt(vort) = -Dvort*DeIp4(vort) + Dpynx + Dpxny;
```

call a function with an  
Embedded Python call

pass back 1D numpy  
array to BOUT++

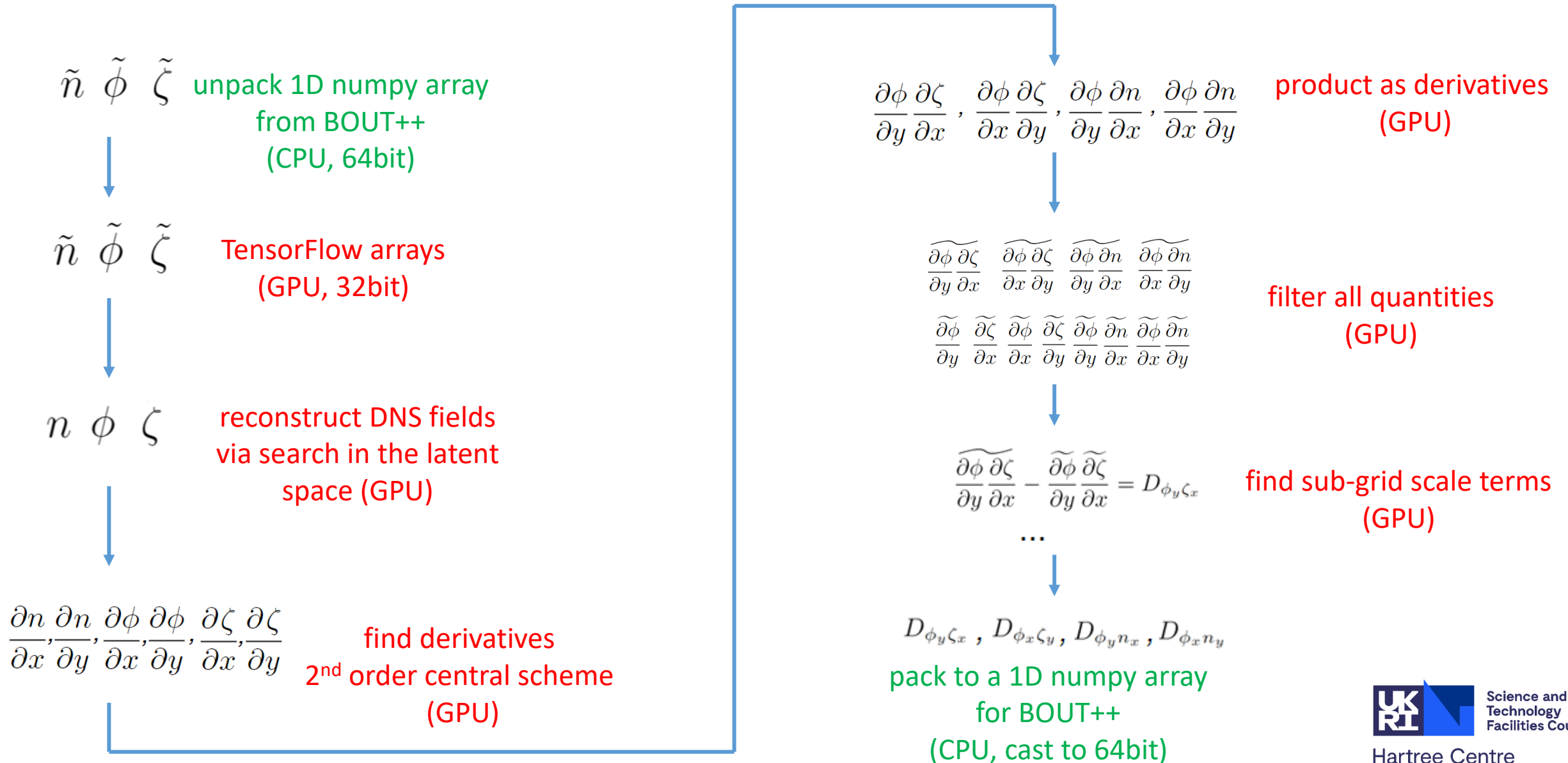
add sub-grid scale terms

*hw.cxx file in Hasegawa-wakatani example*

<https://github.com/farscape-project/BOUT-dev.git>

*branch: bout\_with\_StyleS*

# What happens on the GPU?



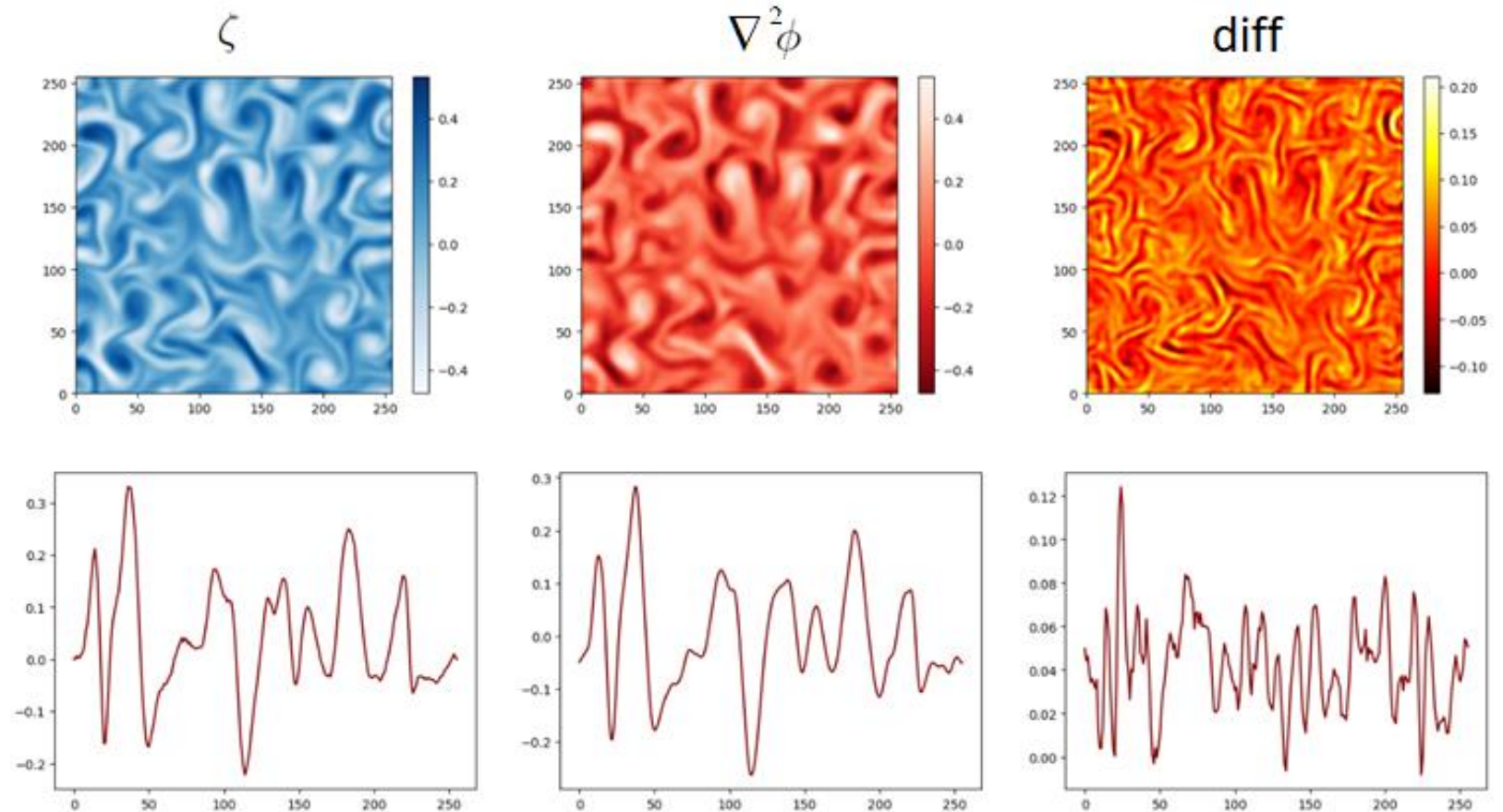
# Current Issues (I)

$$\nabla_{\perp}^2 \phi = \zeta$$



A well trained GAN should produce fields where this correlation is perfectly satisfied!

But this is not always the case...

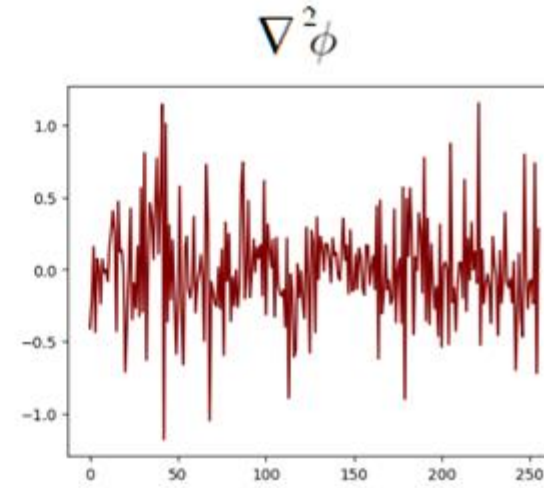
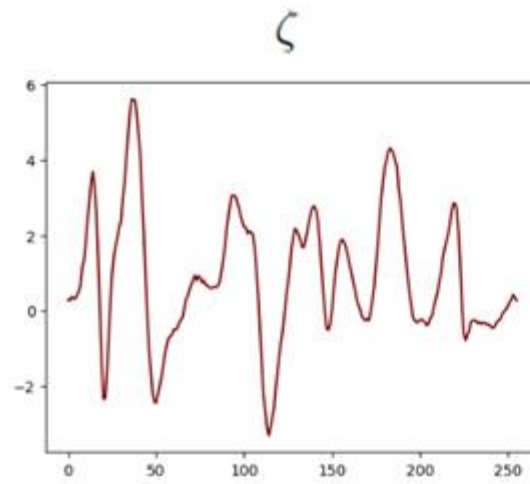


# Current Issues (II)

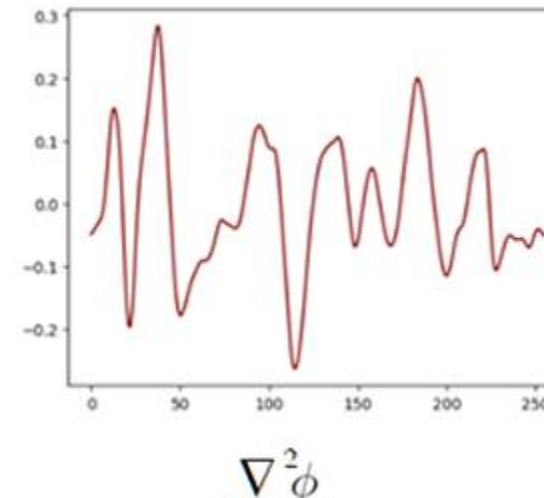
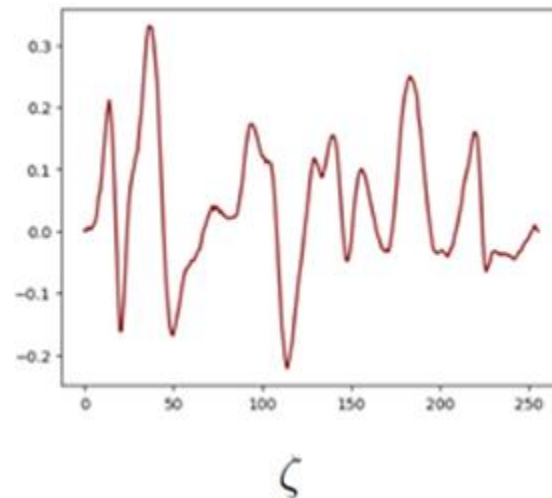
$$\nabla_{\perp}^2 \phi = \zeta$$

oscillations may occur  
in the second  
derivatives field

(Maybe due to the image noise  
injected in the last style?)



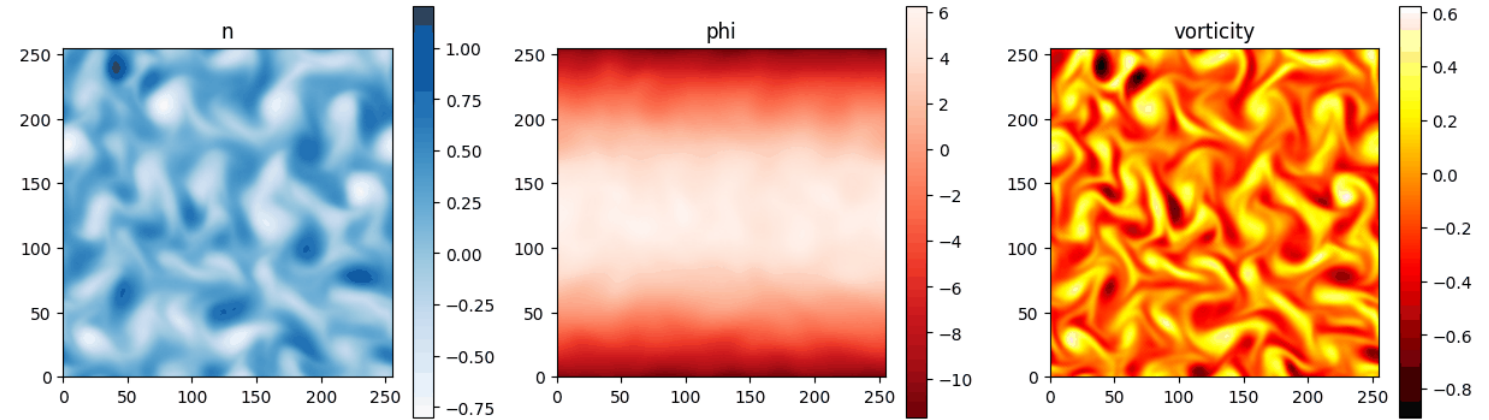
Gaussian filter



Possible solution,  
but it has an extra  
computational  
cost scaling with  
 $N^2$ !

# Current Issues (III)

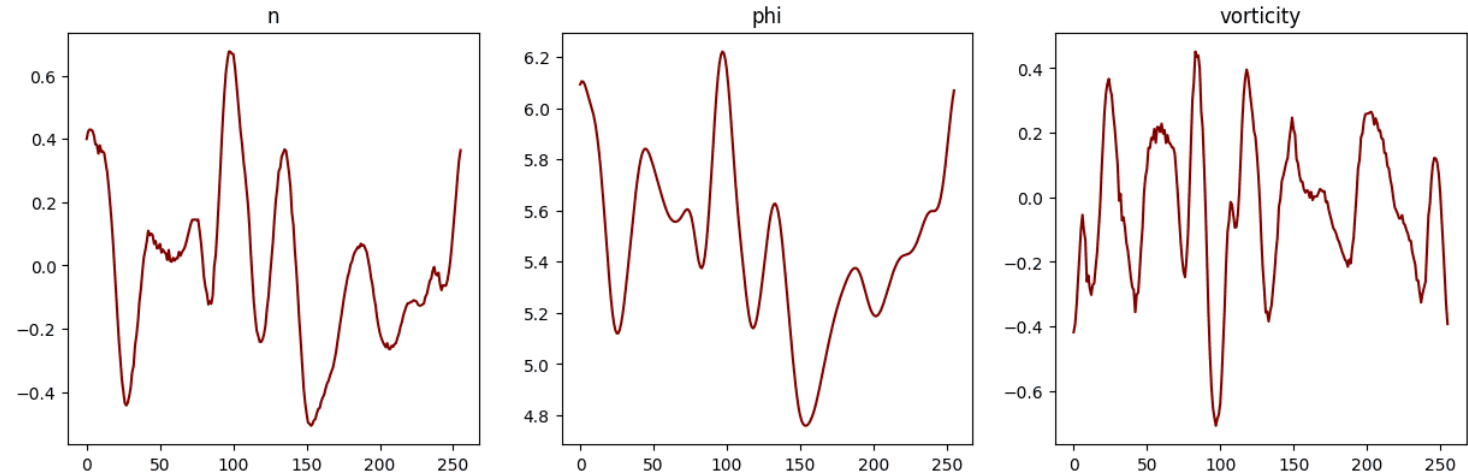
../plots/plots\_run0\_time000.png



Net flow when starting  
BOUT++ from a  
StyleGAN DNS

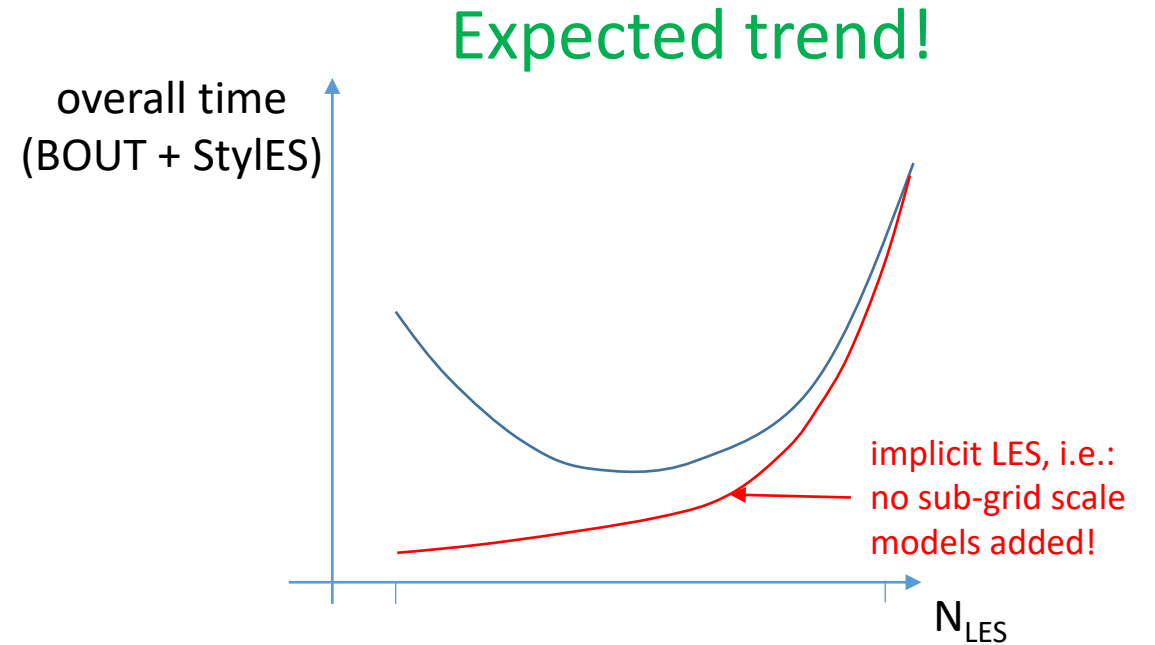
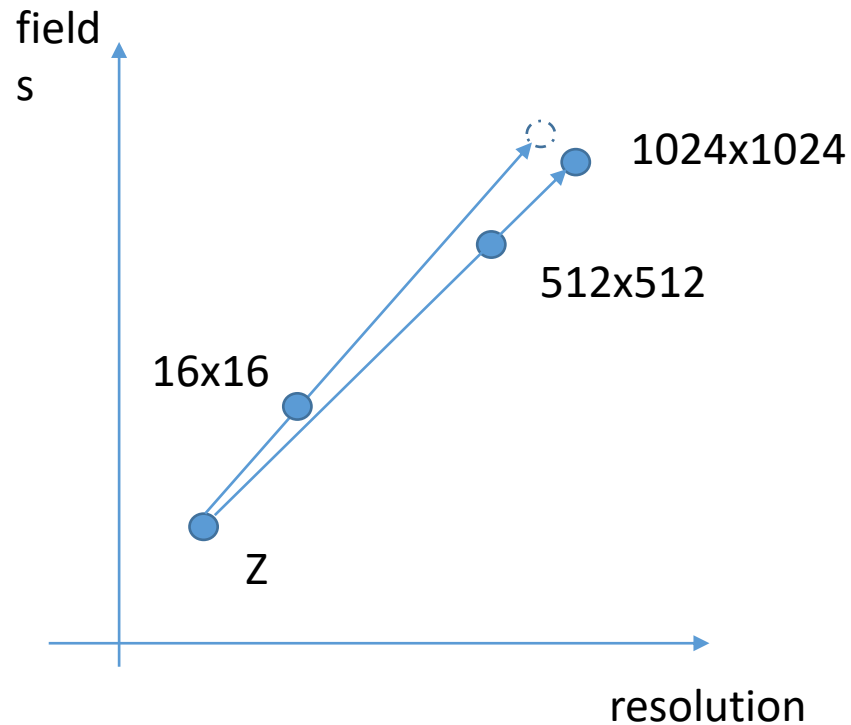


Enforce symmetry!





# Performance (I)



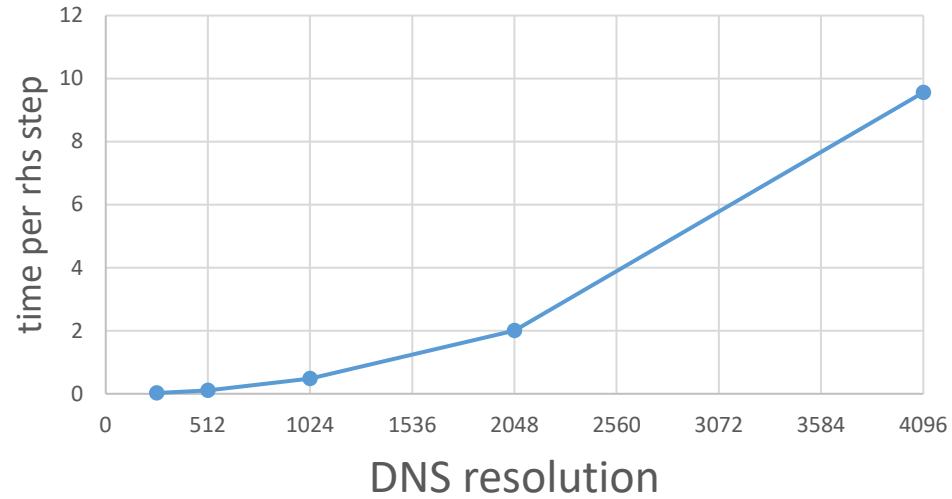
A smaller LES has:

- faster LES time integration
- faster transfer CPU-GPU
- faster derivatives
- longer search for  $W^+$
- longer filtering

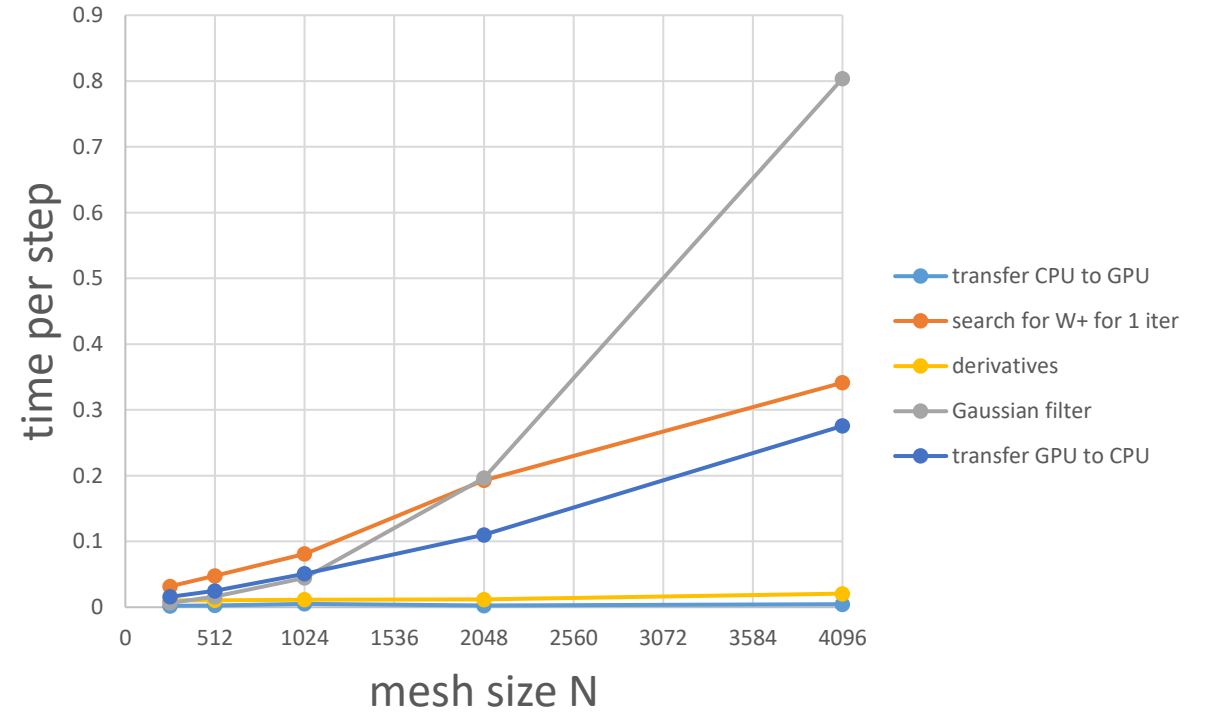
**Note: the inference time is irrespective from the LES resolution chosen!!**

# Performance (II)

## BOUT++



## StyleS



StyleS is ~ 10% of the DNS!

# Parallelization via DTensor (TensorFlow) of convolutional layers

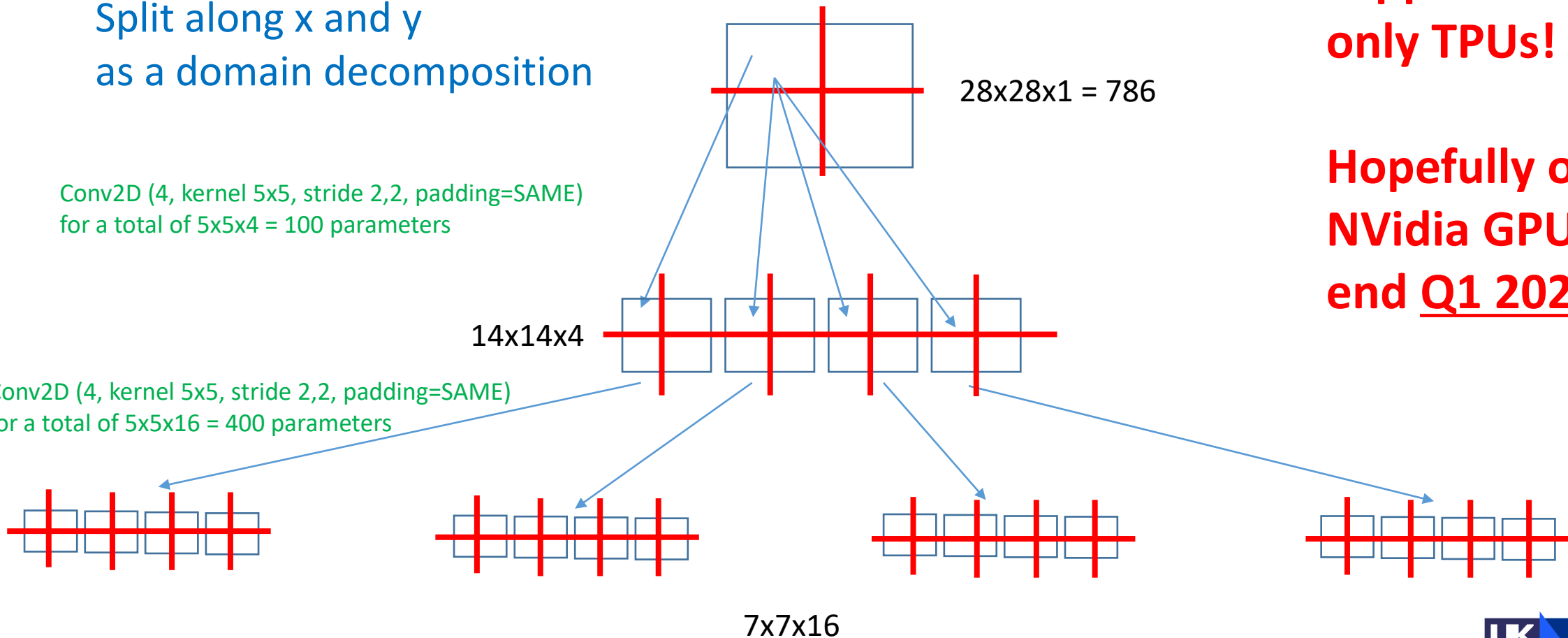
Currently  
supported  
only TPUs!

Hopefully on  
NVIDIA GPU by  
end Q1 2023!

Split along x and y  
as a domain decomposition

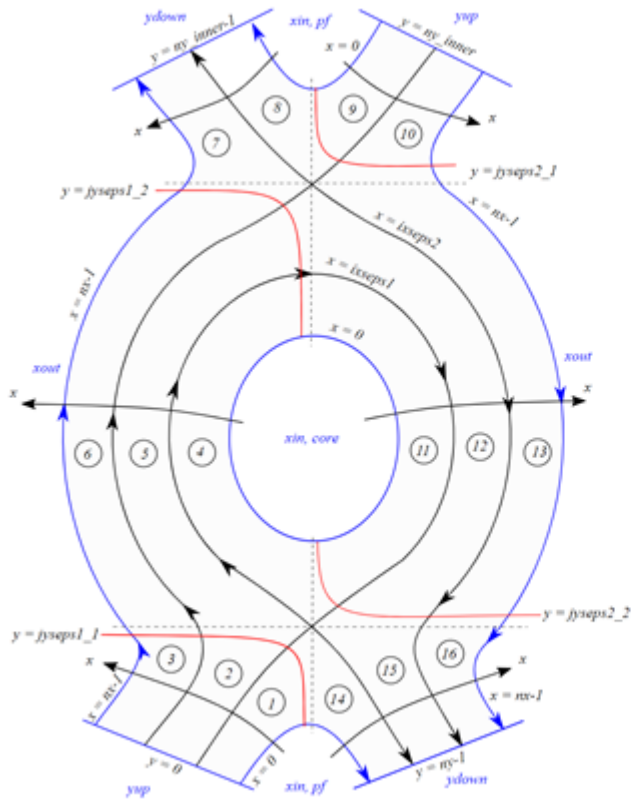
Conv2D (4, kernel 5x5, stride 2,2, padding=SAME)  
for a total of  $5 \times 5 \times 4 = 100$  parameters

Conv2D (4, kernel 5x5, stride 2,2, padding=SAME)  
for a total of  $5 \times 5 \times 16 = 400$  parameters

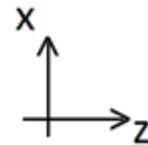
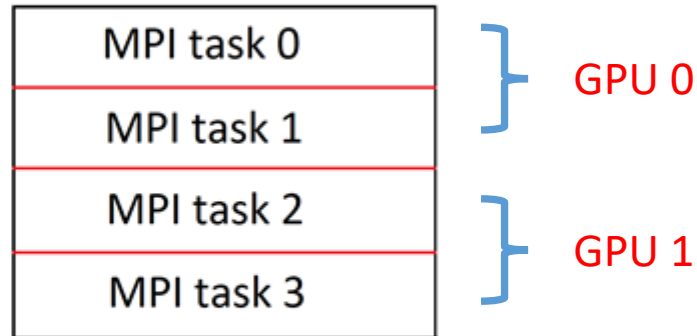


# Parallelization with BOUT++ and DTensor

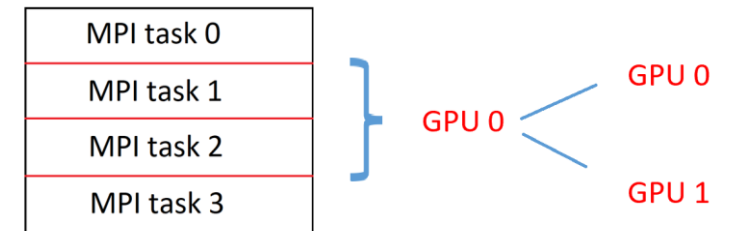
BOUT++ topology and parallelization is quite complex...



...but, “Pencil decomposition” is also supported in DTensor!



However, the split on Dtensor currently happens from 1 GPU...



# Resume (I)

- We introduced a novel surrogate model based on latest Generative Adversarial Networks (GANs) for turbulent flow simulations
- This allows to avoid the train of a RNN for a time integration
- We do not use physic constrains yet, as these are inherited via the filter operator
- Good results obtained for HIT-2D, HW and mHW test cases
- Integration with BOUT++ is nearly completed, but some issues are currently encountered

# Future work

- Complete integration StyleS in BOUT++ and compare with LES models
- We need to optimize and parallelize the integration to multiGPU
- Extension to 3D (as a series of 2D planes along z...)